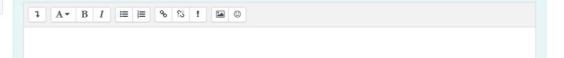


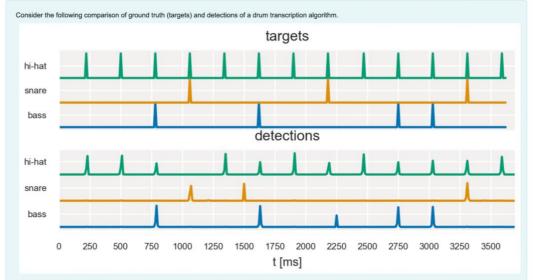
Question 7 Not yet answered Marked out of 25.00 ♥ Flag

question

Describe the TagATune Game With A Purpose to collect semantic annotations of audio snippets. Describe the general idea, the setup and how it differs from similar games for image annotation, i.e. the ESP game. Give an indication why semantic annotation in the audio domain appears to be more challenging than in the image domain. Which implications stem from this wrt. semantic annotation?



Question 8 Not yet Marked out of 25.00 ₹ Flag question



- Define a perceptually motivated tolerance window (in ms) and motivate your choice.
- Count true positives, false positives, and false negatives.
 Calculate Precision, Recall, and F1 score over all three instruments (use micro evaluation, i.e. calculate metrics once for total counts).
- Why are true negatives ignored?

