

Advanced Computer Architecture

Block A: Motivation, Content & Organization

Daniel Mueller-Gritschneider

Agenda

- Motivation: Why learn about Computer Architecture?
- Course Content and Organization
- Outlook: Other courses in the HW domain

A1 Motivation



A1.0. Chip Production (1)

- Sand -> silicon ingot

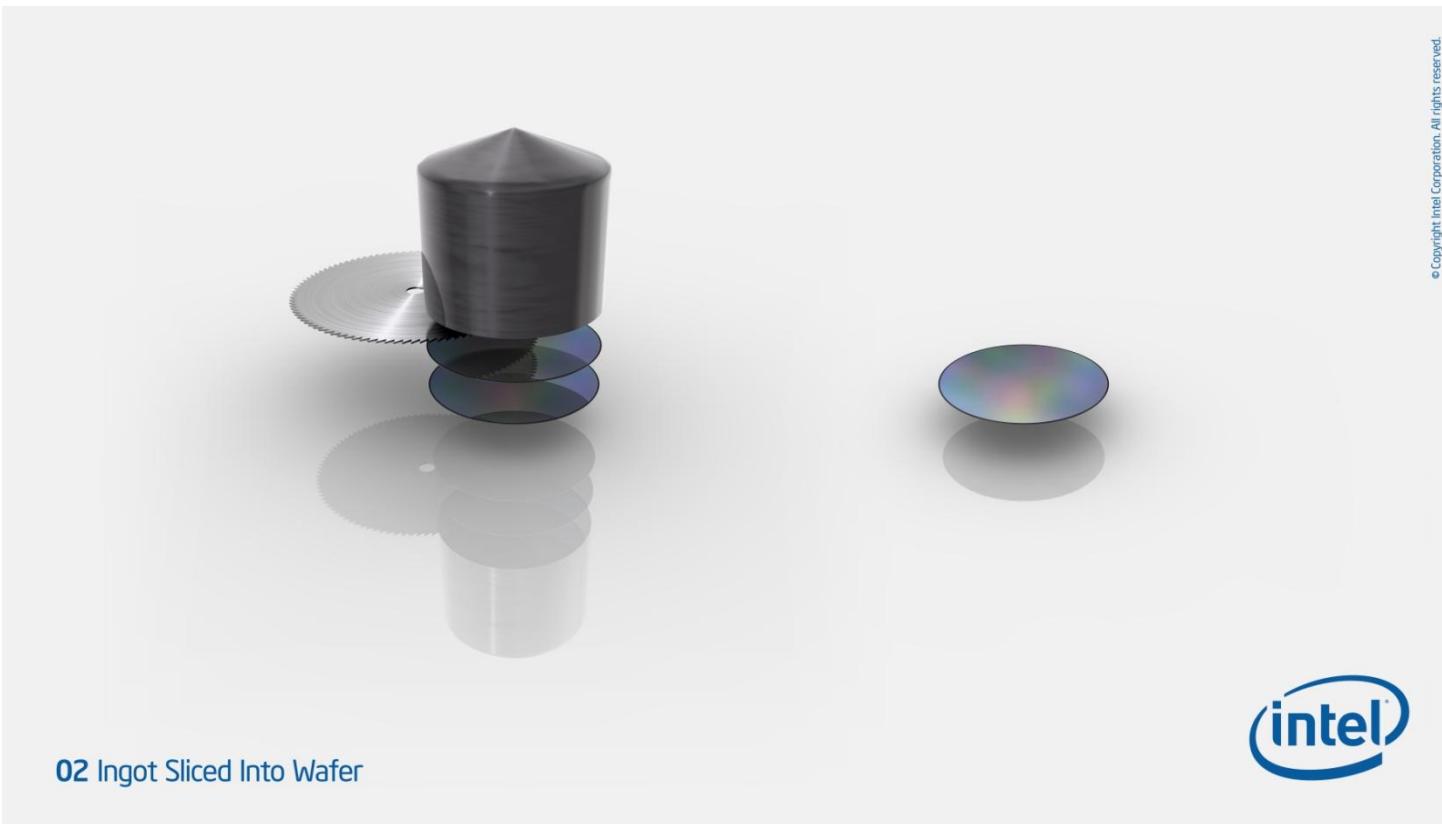


With permission by Intel, Source:
<http://download.intel.com/pressroom/kits/chipmaking/32nm/>



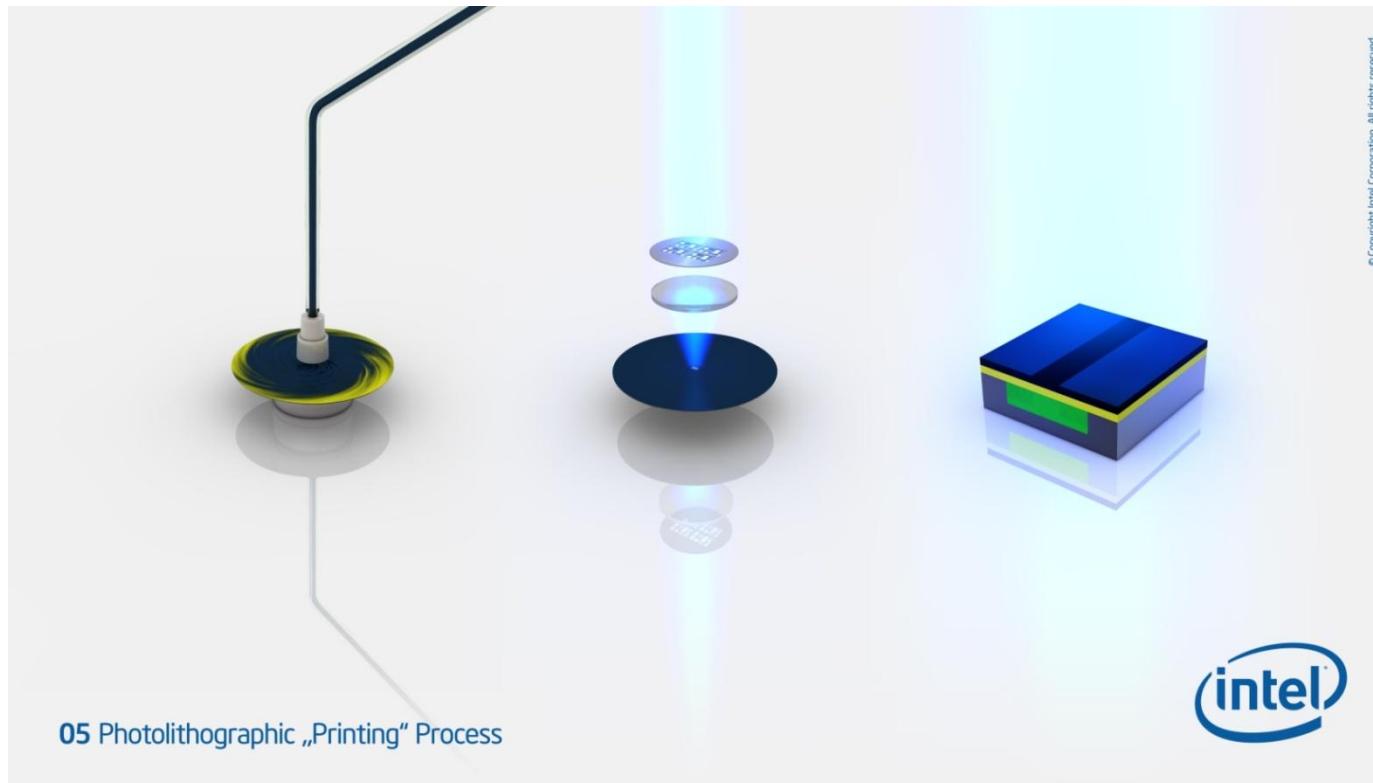
A1.0. Chip Production (2)

- Silicon Ingot -> Wafer



A1.0. Chip Production (3)

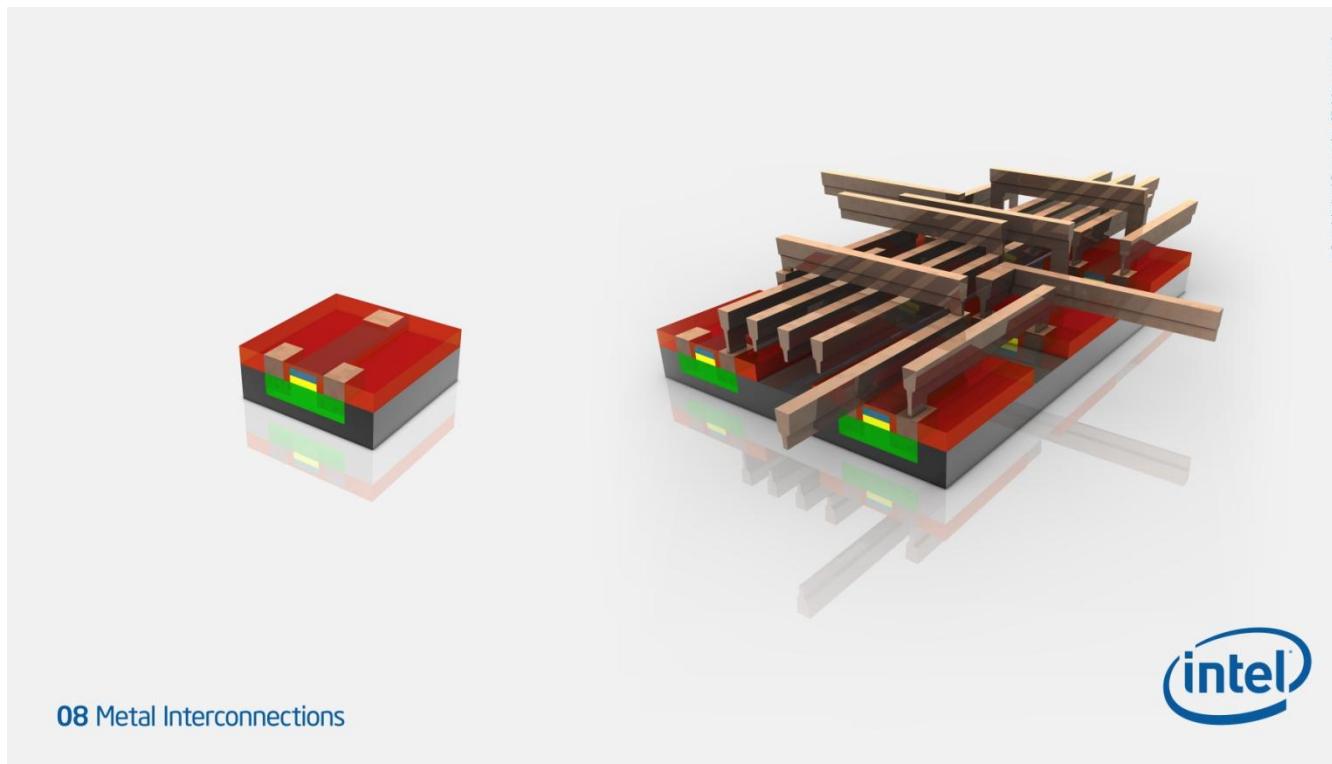
- One of many processing steps: lithography



With permission by Intel, Source: <http://download.intel.com/pressroom/kits/chipmaking/32nm/>

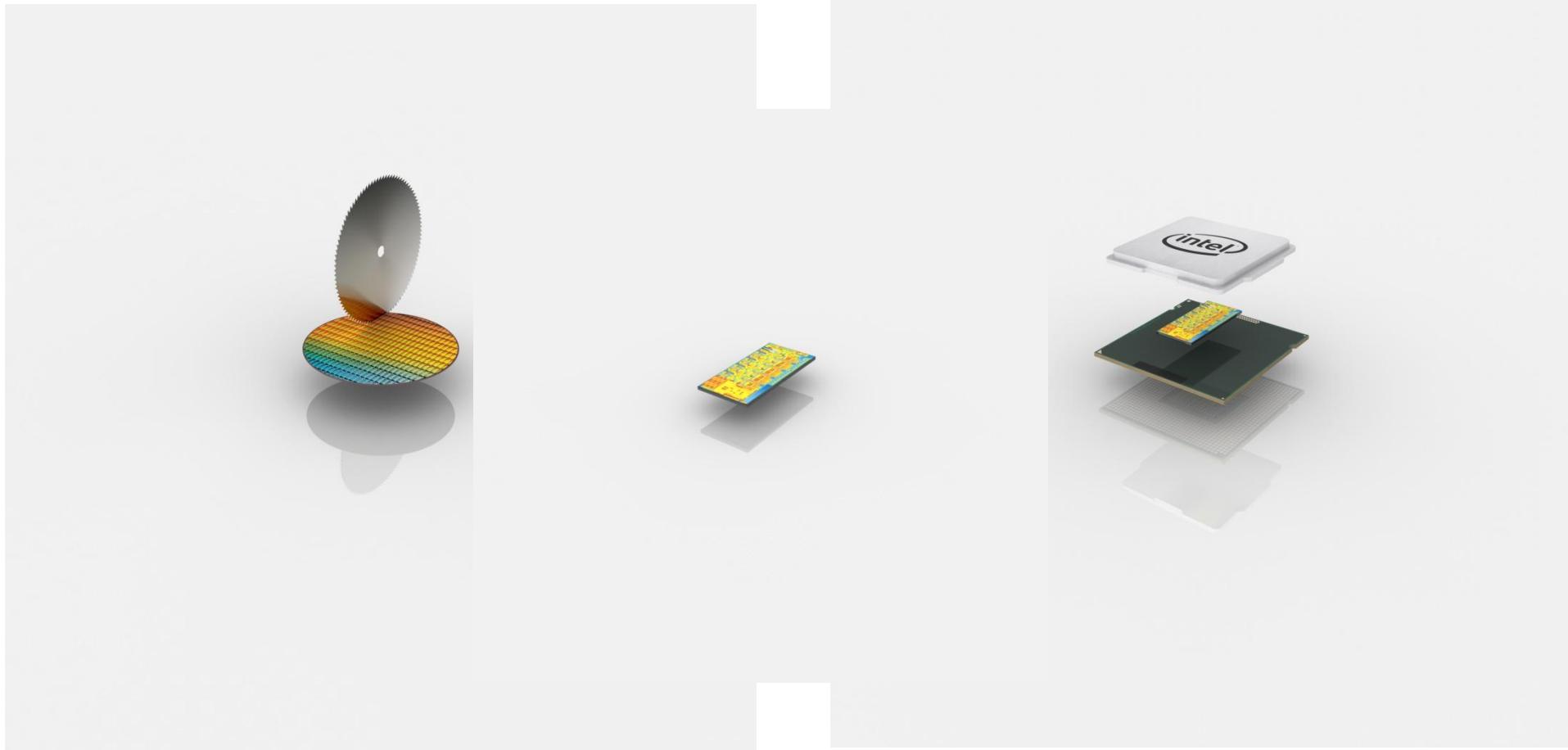
A1.0. Chip Production (4)

- Wires between transistors



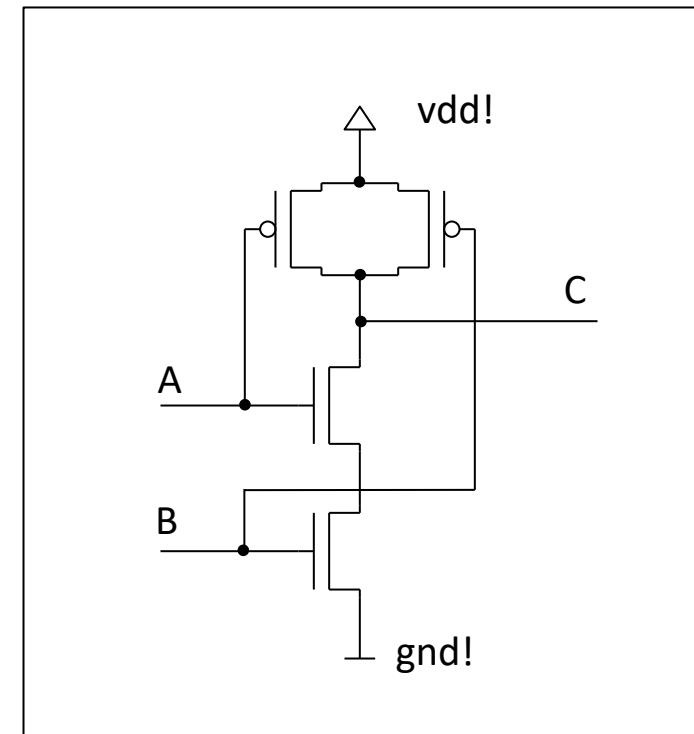
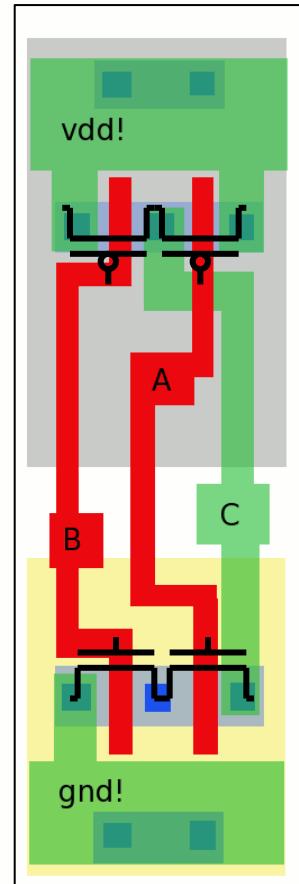
With permission by Intel, Source: <http://download.intel.com/pressroom/kits/chipmaking/32nm/>

A1.0. Chip Production (5)

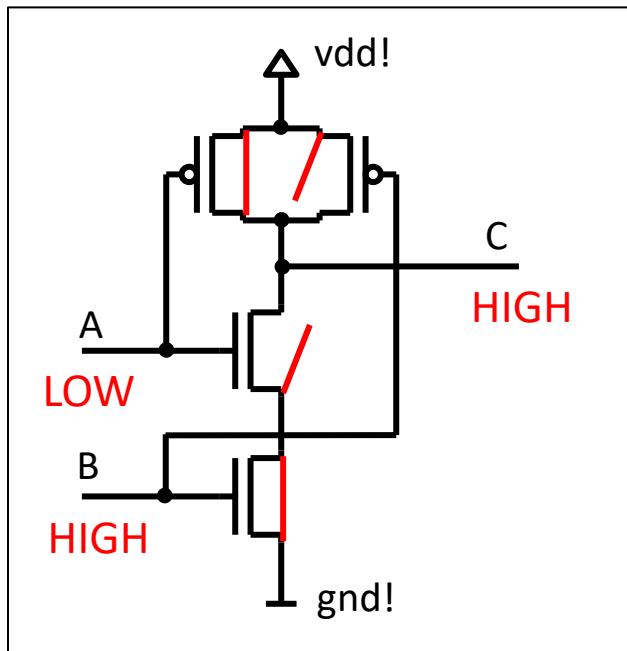


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Layout of a standard cell



Logic levels



| A | B | C |
|------|------|------|
| LOW | LOW | HIGH |
| LOW | HIGH | HIGH |
| HIGH | LOW | HIGH |
| HIGH | HIGH | LOW |

HIGH: High voltage near to VDD
LOW: Low voltage near VSS (gnd)

Positive / Negative Logic

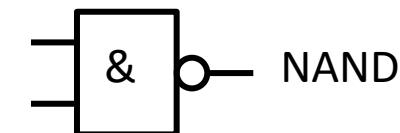
- **Positive logic:** the logic level HIGH represents the logic value 1 and the logic level LOW the logic value 0.

Logic levels

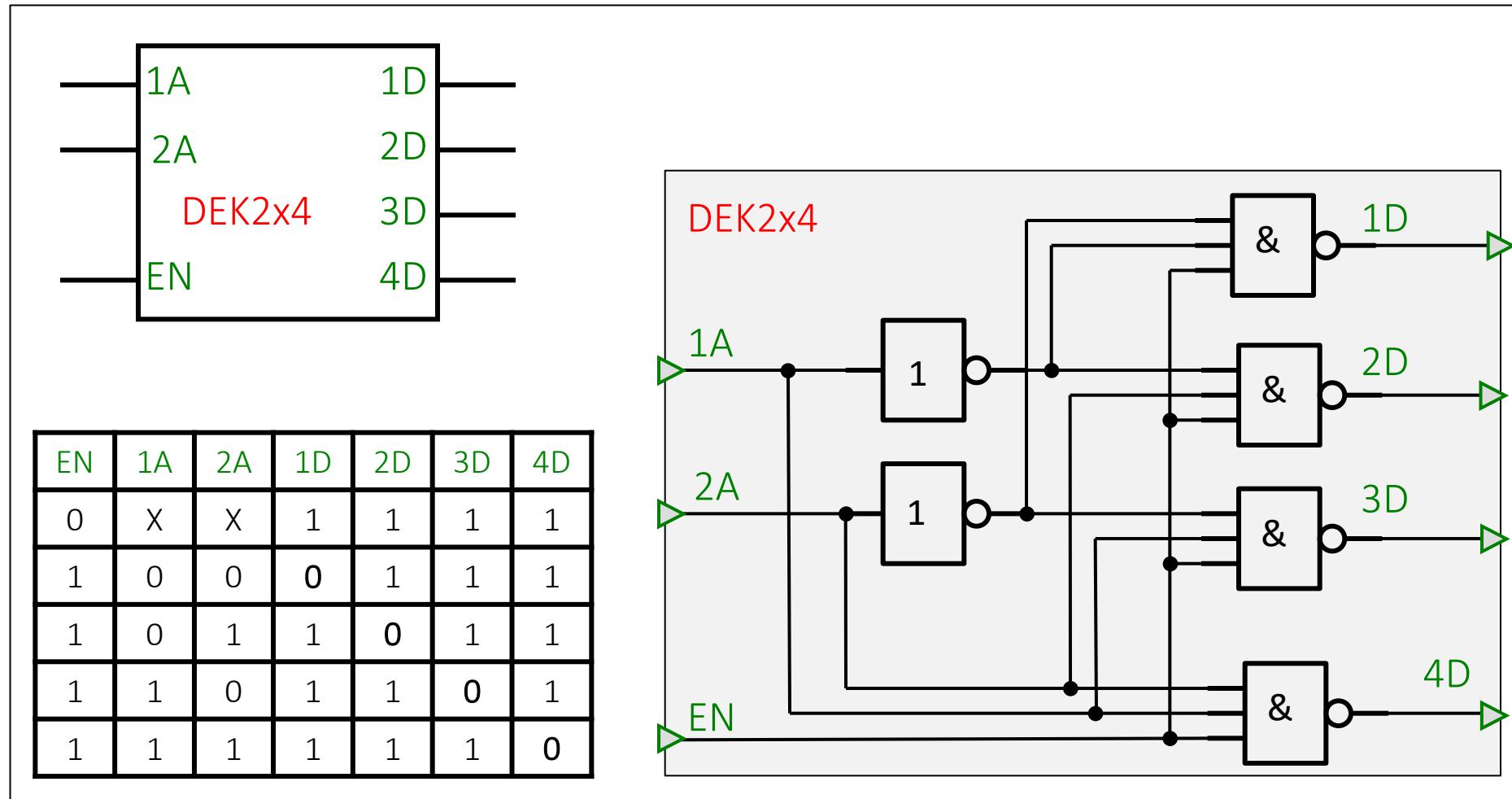
| A | B | C |
|------|------|------|
| LOW | LOW | HIGH |
| LOW | HIGH | HIGH |
| HIGH | LOW | HIGH |
| HIGH | HIGH | LOW |

Positive logic

| a | b | c |
|---|---|---|
| 0 | 0 | 1 |
| 0 | 1 | 1 |
| 1 | 0 | 1 |
| 1 | 1 | 0 |

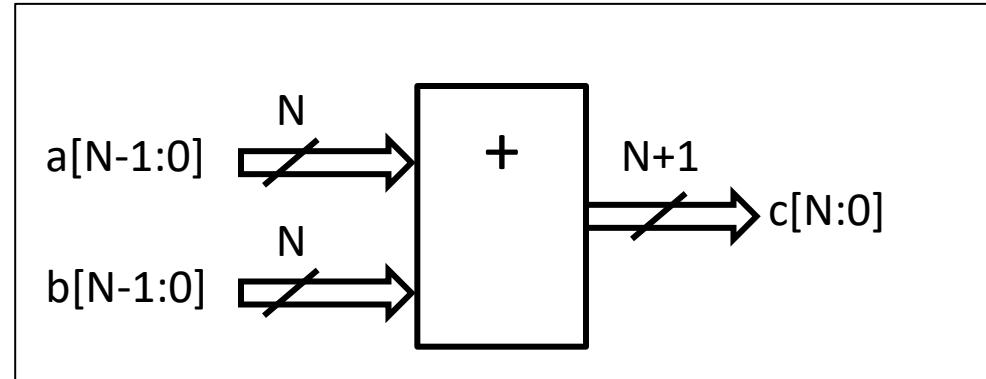


Example: 2x4-Decoder with Enable

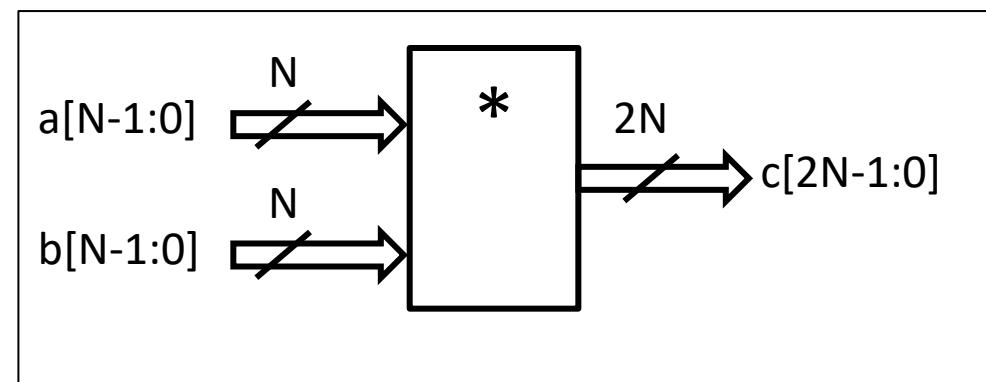


Adders and Multipliers

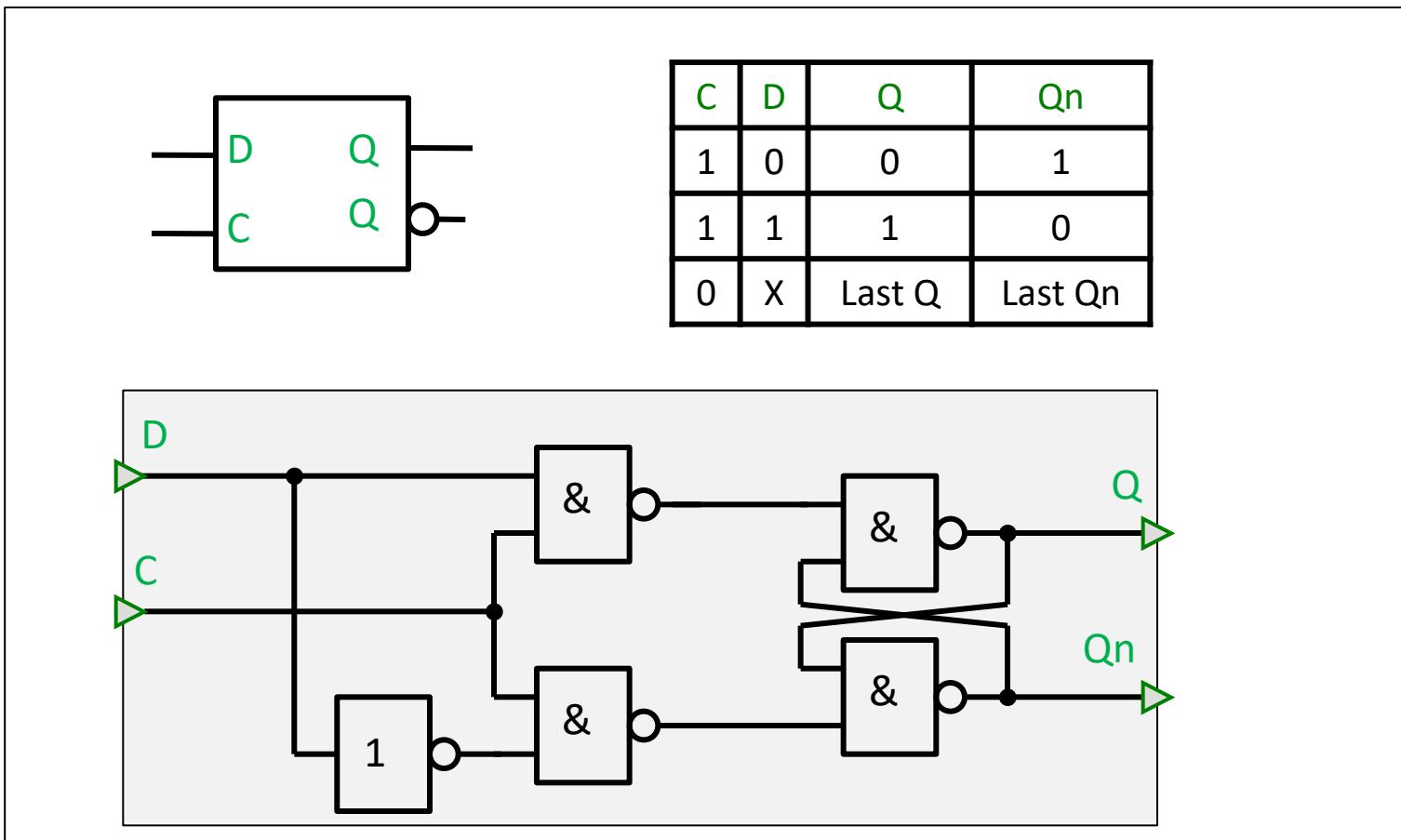
- Adder
 - Carry Ripple
 - Carry Look ahead



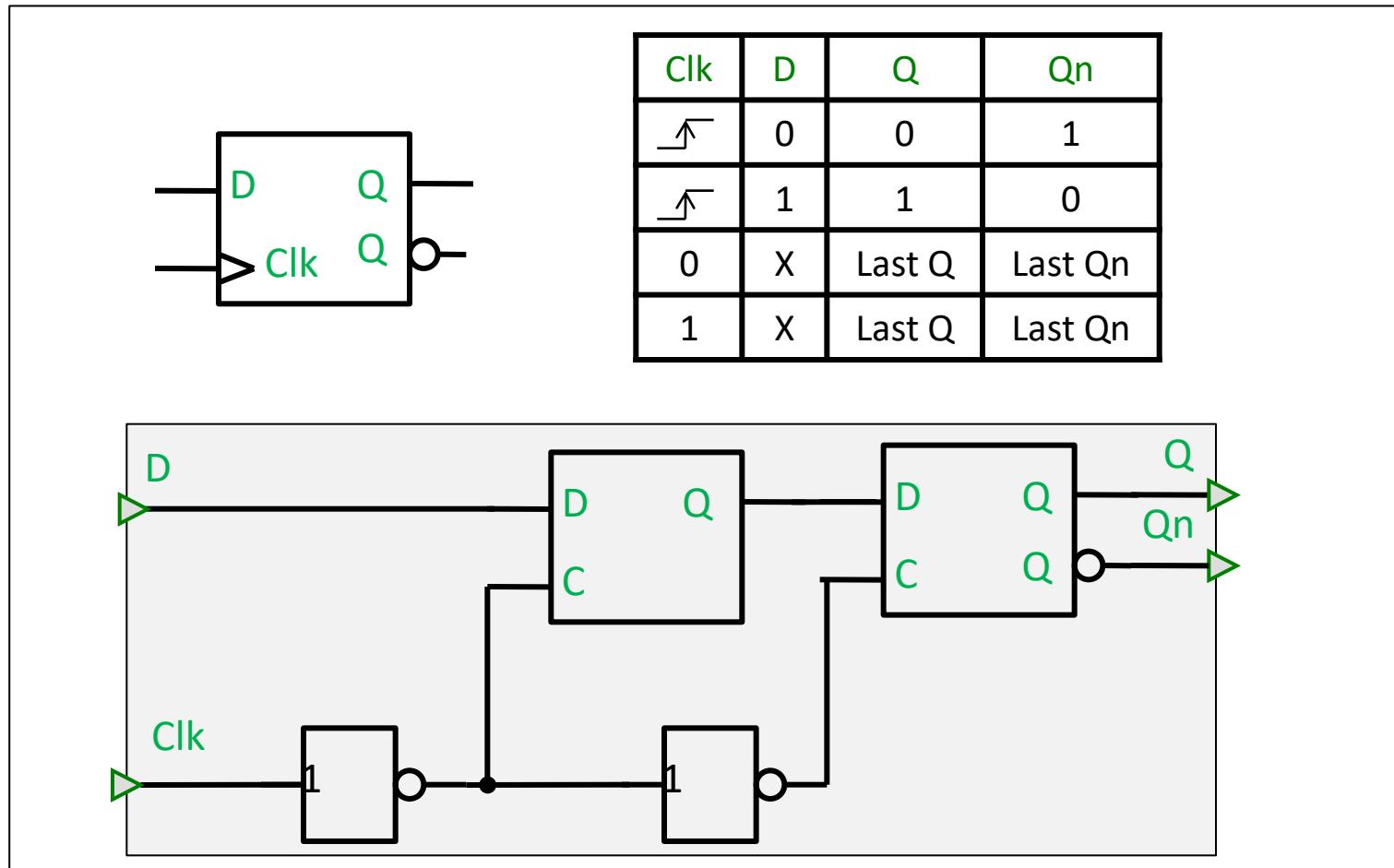
- Multiplier



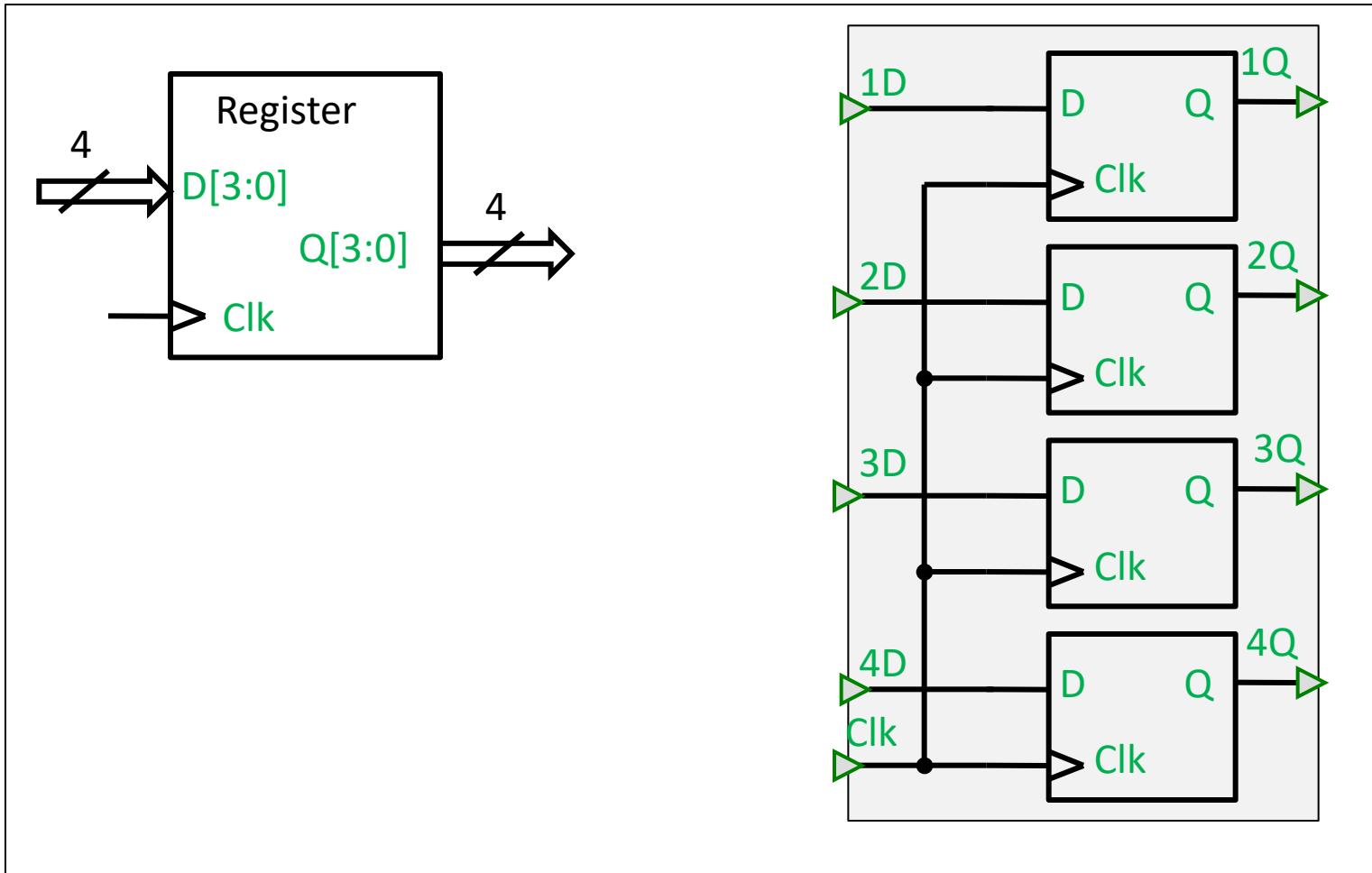
D-Latch



Edge-driven D Flip Flop

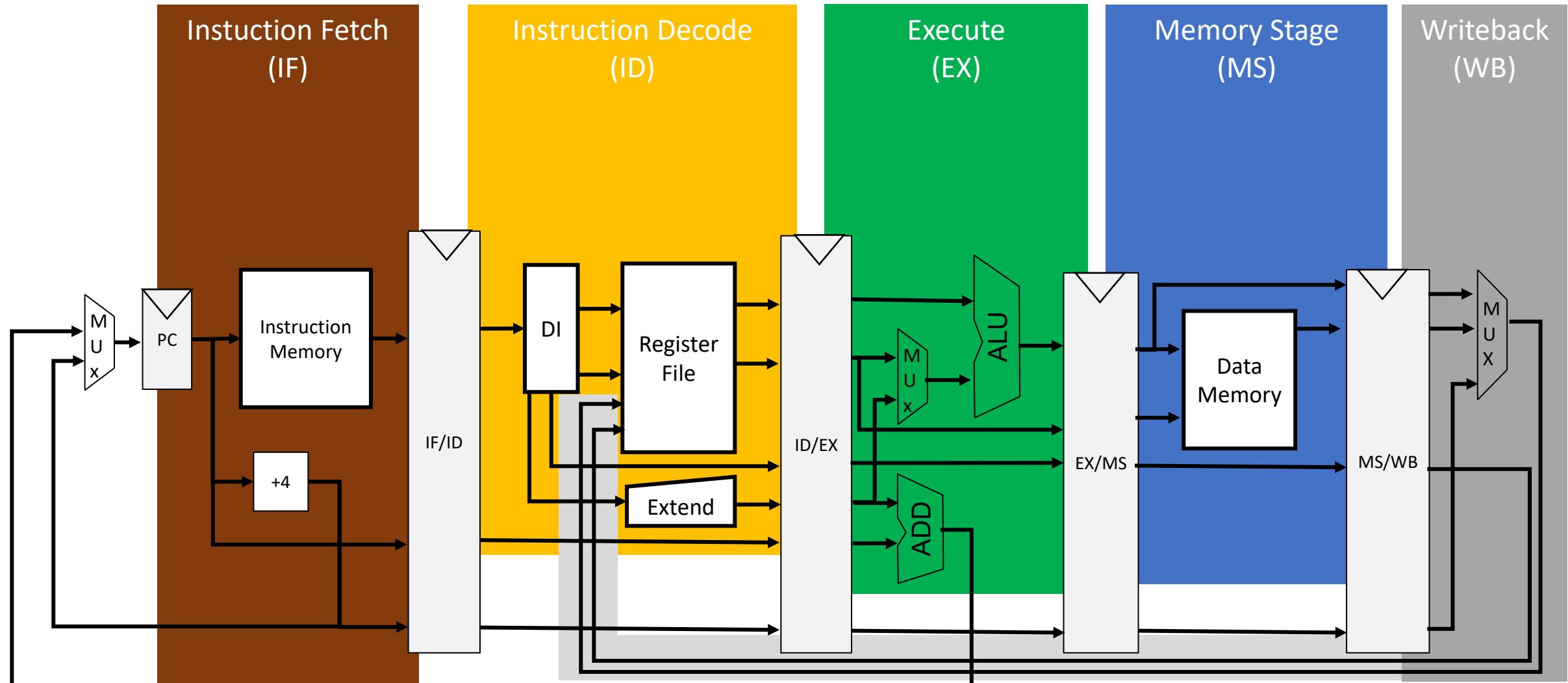


Example: 4-bit Register



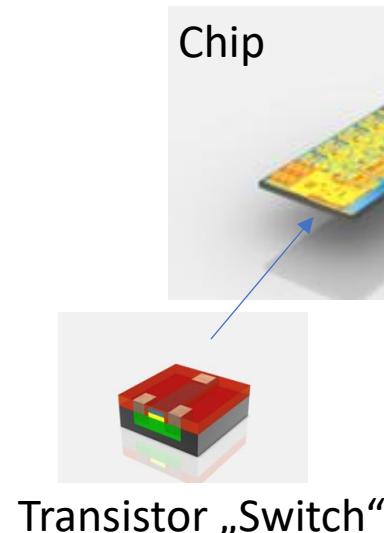
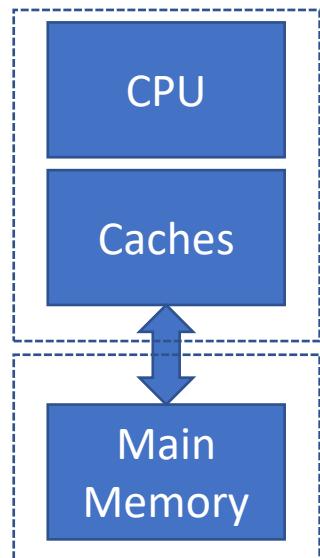
Five-stage Pipeline - Stages

- Stages:

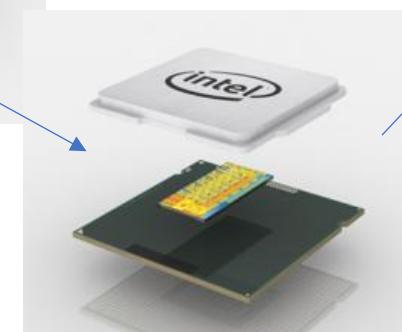


Semiconductor Chips

- Processors implemented with millions to billions of CMOS transistors on chips the size of a thumbnail



Chip



Package

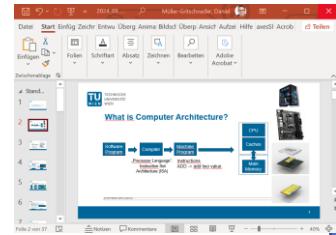


Board



- <http://download.intel.com/pressroom/kits/chipmaking/32nm/>
- [Adobe Stock](#)

What is Computer Architecture?



Software Program

```
def add(a,b):  
    return a+b
```

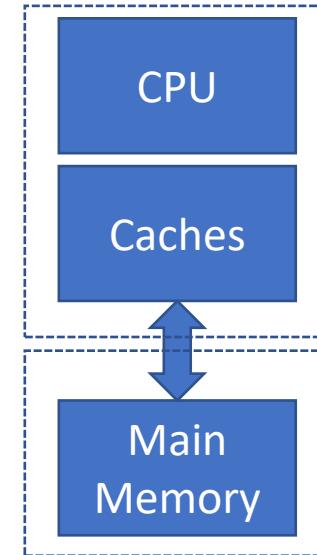
Compiler

„Processor’s Language“:
Instruction Set
Architecture (ISA)

Machine Program

```
add:  
ADD a0,a0,a1  
RET
```

Processor:



- **Central Processing Unit (CPU):** Executes the program (instructions)
- **Main Memory:** Stores your program’s instructions and data
- **Caches:** Keep local copies because reading and writing to main memory takes long

➤ **Computer Architecture:** How to design the processor such that it can execute the software fast and energy-efficient while considering the costs.

- Turing Lecture June 2018
John Hennessy & David Patterson
- Ongoing shift how processors are designed
- Driven by major challenges in semiconductor development

turing lecture



DOI:10.1145/3282307

Innovations like domain-specific hardware, enhanced security, open instruction sets, and agile chip development will lead the way.

BY JOHN L. HENNESSY AND DAVID A. PATTERSON

A New Golden Age for Computer Architecture

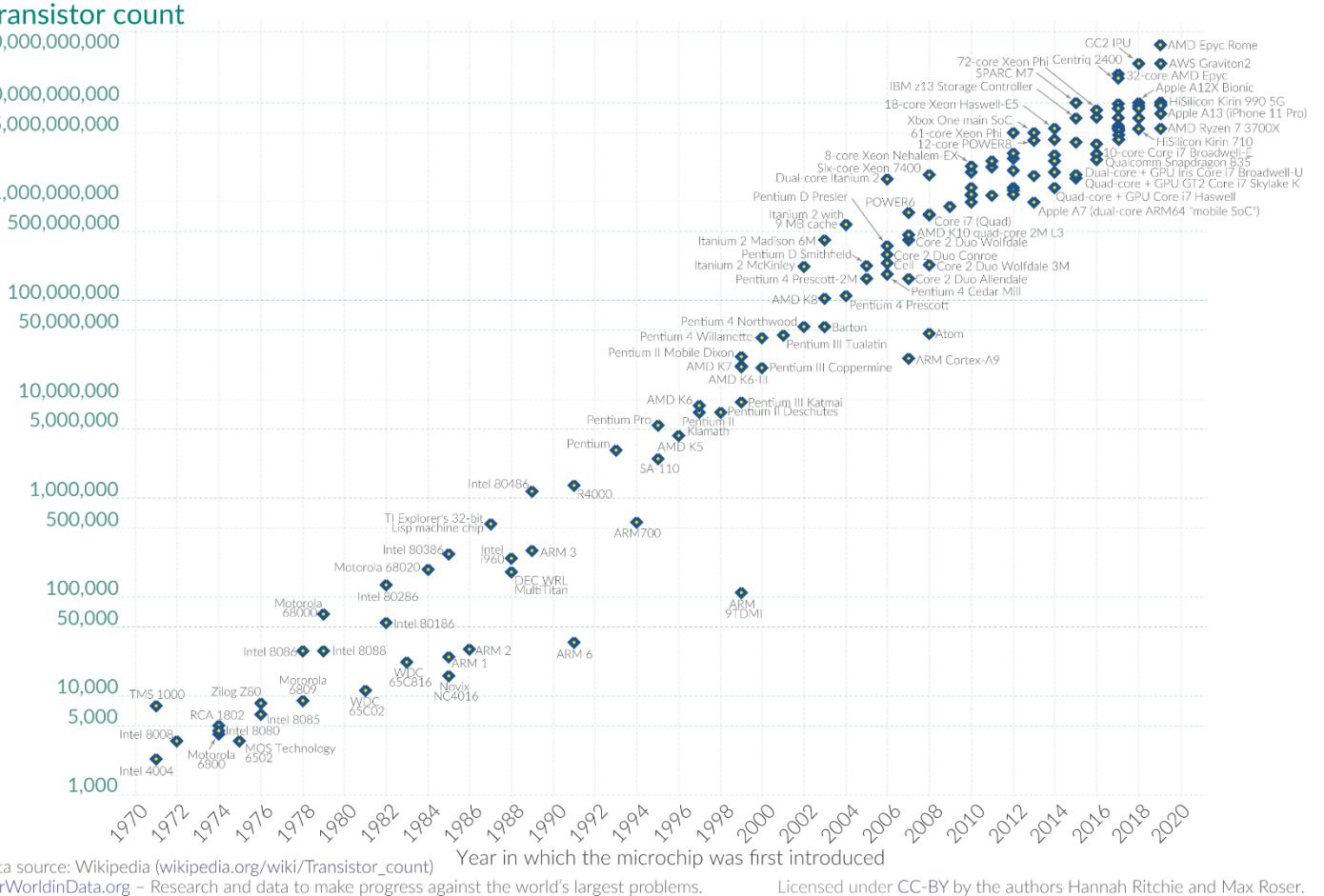
- <https://dl.acm.org/doi/pdf/10.1145/3282307>

Moore's Law

Moore's Law: The number of transistors on microchips doubles every two years
Moore's law describes the empirical regularity that the number of transistors on integrated circuits doubles approximately every two years. This advancement is important for other aspects of technological progress in computing – such as processing speed or the price of computers.

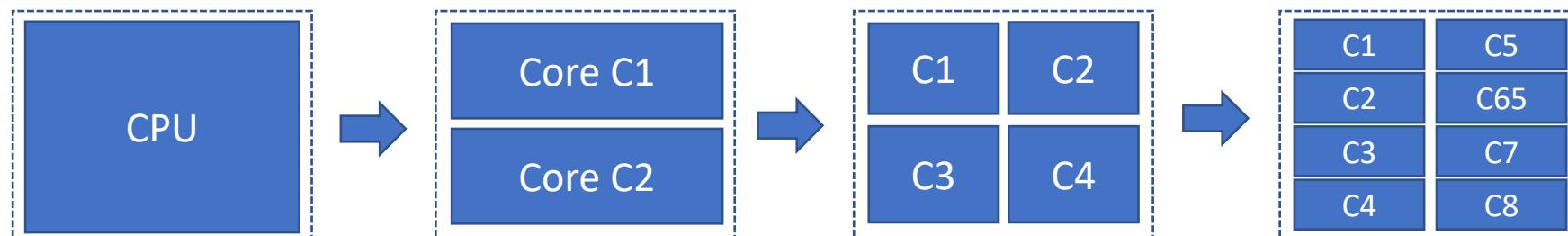
Our World
in Data

- Transistor size is shrinking with advancing semiconductor technology
- The number of transistors on chips doubles every two years
- ~Double the compute on same area



Licensed under CC-BY by the authors Hannah Ritchie and Max Roser.

Dual Core CPU



Semiconductor Challenges

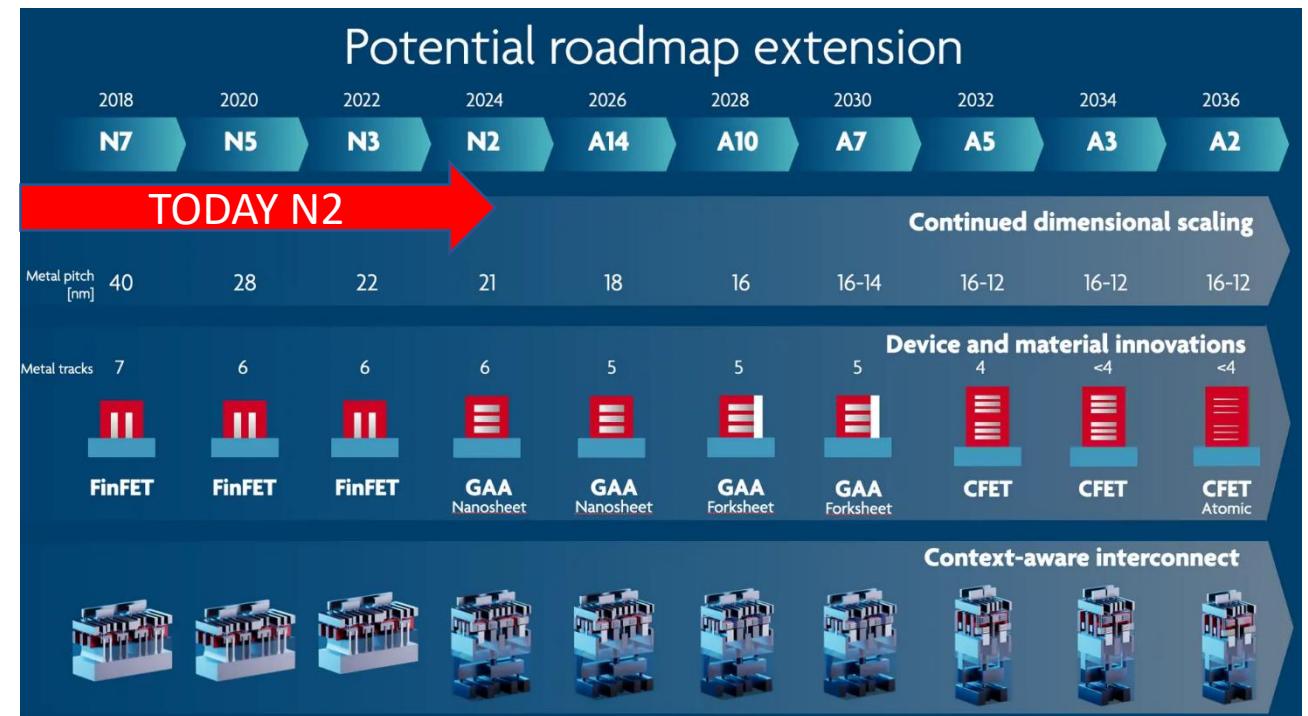
- **Scaling:** Transistor density is coming close to the size of atoms, quantum effects start interfering with the operation

Wave length of light: 380nm-760nm

N2: $2 \text{ nm} = 2 * 10^{-9} \text{ m}$

A14: $14 \text{ \AA} = 1,4 \text{ nm}$

Atomic radius of silver = $1,72 \text{ \AA}$



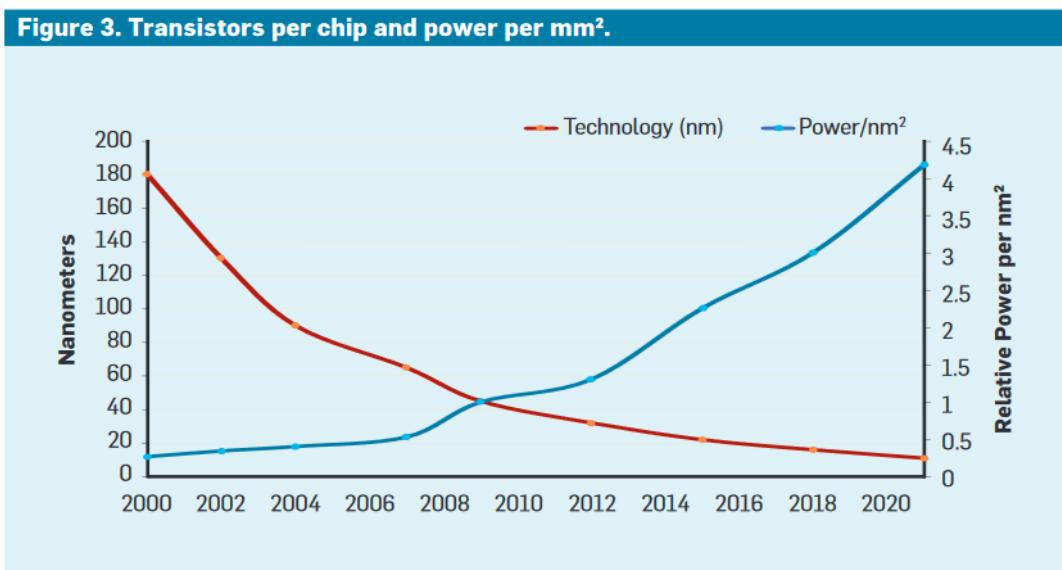
<https://periodictableguide.com/silver-ag-element-periodic-table/>

<https://www.tomshardware.com/news/imec-reveals-sub-1nm-transistor-roadmap-3d-stacked-cmos-20-plans>

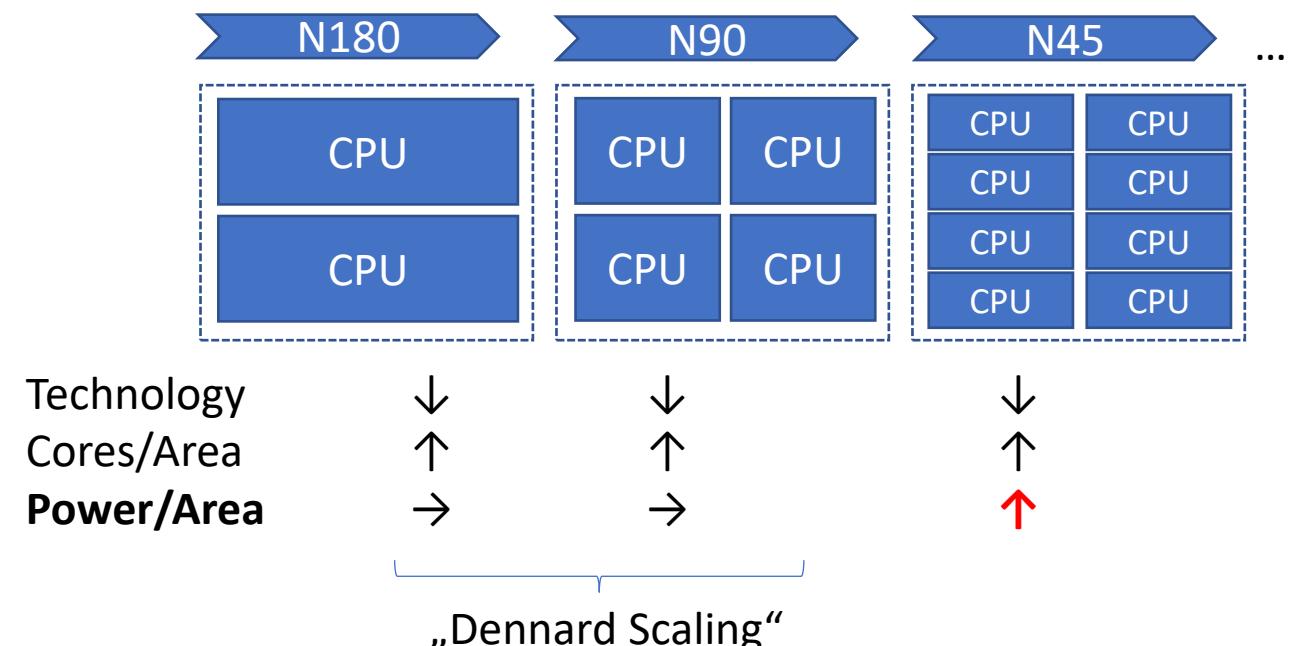
Semiconductor Challenges

- **Scaling:** Transistor structures are coming close to the size of atoms, quantum effects start interfering with the operation
- **Power:** „*Dennard Scaling*“ ended - Hard to bring power to and heat from the chips.

Figure 3. Transistors per chip and power per mm².

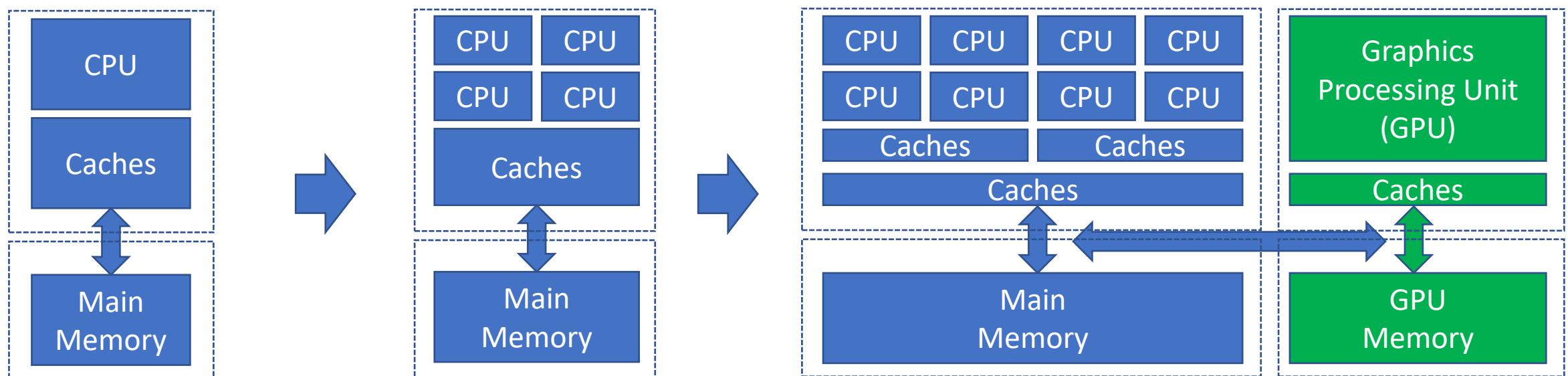


<https://dl.acm.org/doi/pdf/10.1145/3282307>



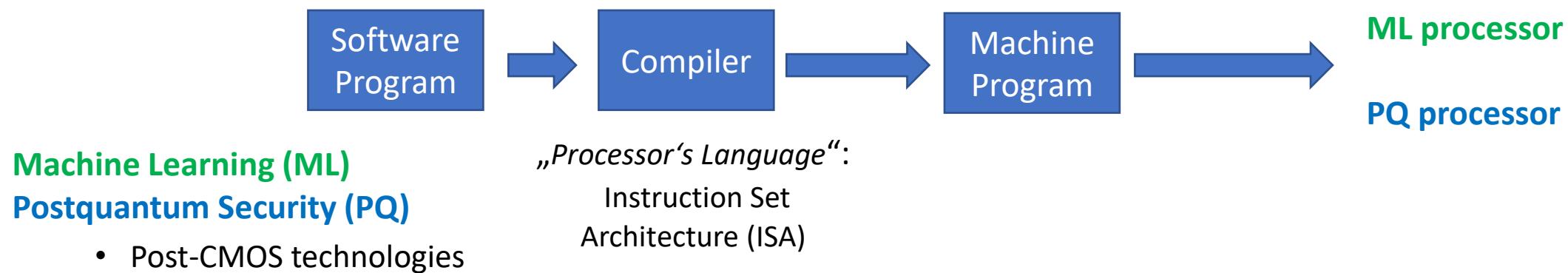
Semiconductor Challenges

- **Scaling:** Transistor structures are coming close to the size of atoms, quantum effects start interfering with the operation
- **Power:** „*Dennard Scaling*“ ended, Hard to bring power to and heat from the chips.
- **Memory:** Memory bandwidth cannot keep up with processor performance



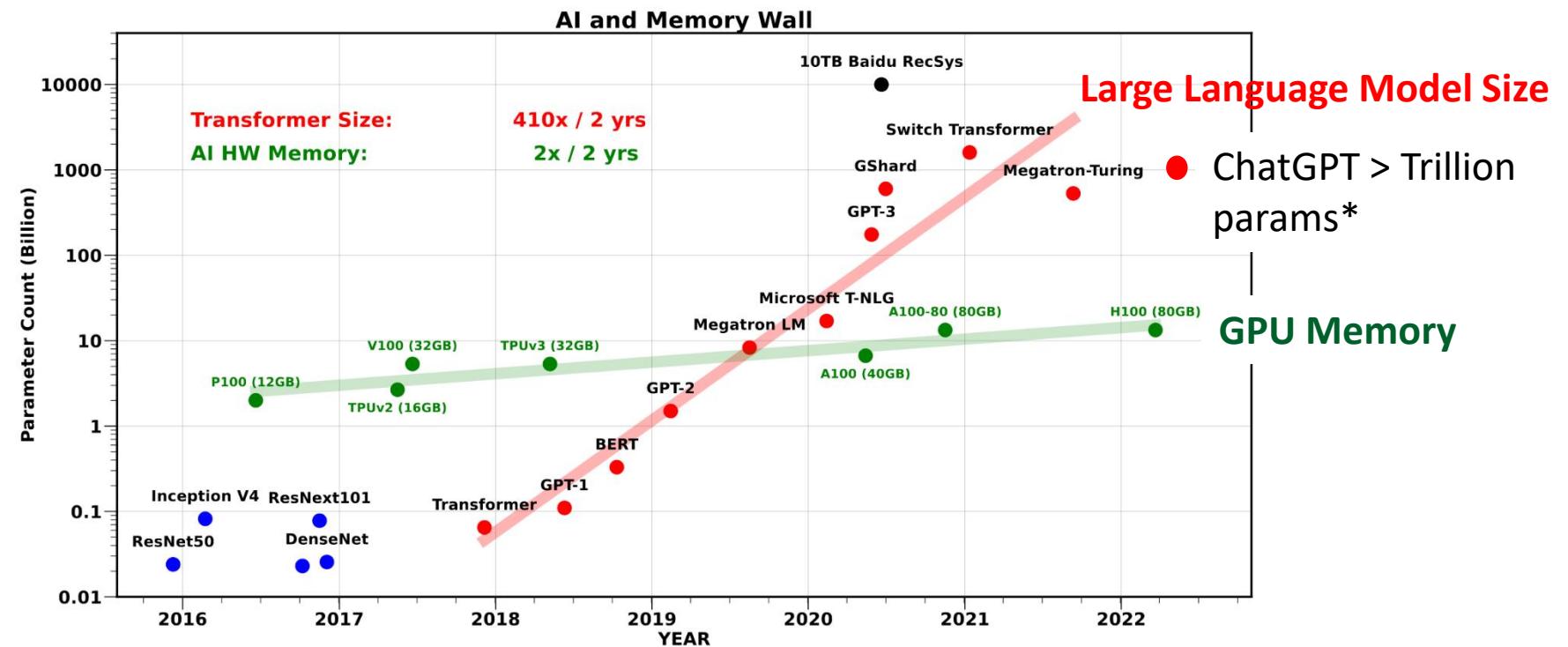
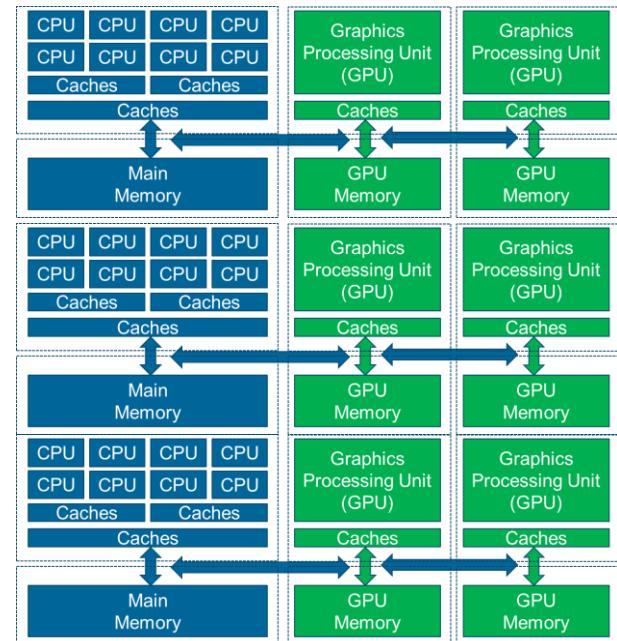
How to further scale system performance?

- Shift to domain-specific architectures (DSAs) that are specialized for a certain application (workload)



Domain: Large Language Models (LLM)

- General Purpose GP-GPU clusters for LLMs such as ChatGPT



Domain: Automotive

Advanced driver assistance functions (ADAS)

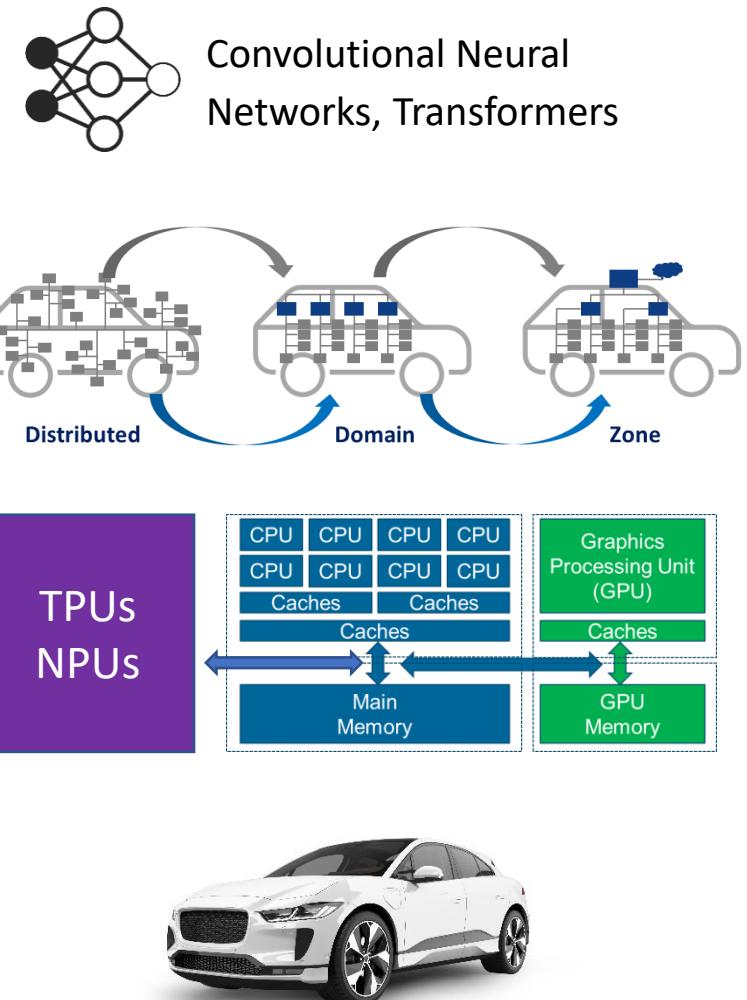
- Rising number of machine-learning(ML)-based workloads.

Hardware view:

- Migration from Distributed, Domain to Zone.
- Powerful central compute platforms.
- Processors tailored for ML:
 - General-purpose GPUs (GP-GPUs)
 - Tensor Processing Units (TPUs)
 - Neural Processing Units (NPUs)

Safety-critical real-time system

- Real-time constraints / deadlines.
- Functional safe and secure.

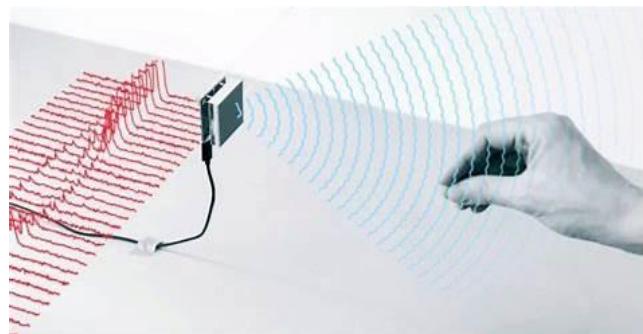




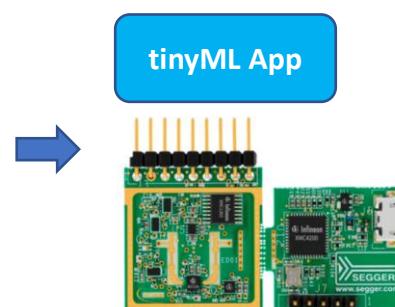
<https://www.abiresearch.com/press/tinyml-device-shipments-grow-25-billion-2030-15-million-2020/>

Running small-scale ML applications on low-power micro-controllers / IoT Devices

- Example: Radar Gesture Recognition for Touchless User Interfaces
- Example: ML-enhanced Motor Control (PENTA ECOMAI project: ecomai.eu)

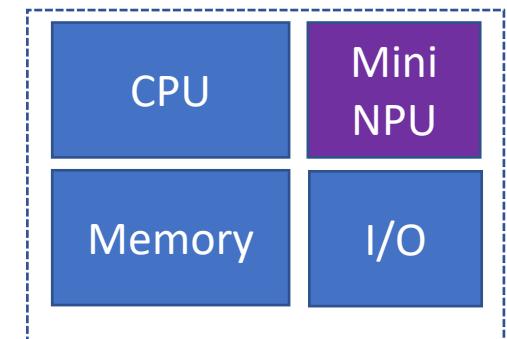


Source: Infineon



Platform: Infineon XMC1302
32 MHz Micro-controller CPU
32 kB Flash, 16 kB RAM

ECOMAI HW platform:



So why learn about Advanced Computer Architecture

- Hardware-alone does not give you the performance anymore.
- Any class of system (from embedded systems to servers) now integrates a wide range of dedicated processing:
 - General-purpose: Single/Multi-cores processors (with special instructions: RISC-V)
 - GPUs
 - Accelerators (e.g., so called NPUs/TPUs for machine learning)
 - Even FGPAs (programmable hardware)
- Software must exploit dedicated processing to meet performance/energy targets

Developers need a basic understanding from the low-level digital hardware up to computer architectures as well as of the memory system and interconnect organization.

A2 Pre-Knowledge

Pre-Knowledge

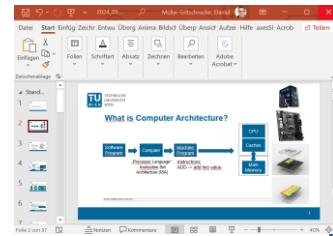
- Digital HW Design (Sequential Digital Circuits)
- Basic of Processors (5 stage pipeline)
- Assembly Programming (ARM, RISC-V,...)
- C/C++ Programming (Functions, Pointers, Arrays, ...)
- Basic Linux / Shell Usage

A3 Course Content

Course Content Overview

- Block A: Introduction
- Block B: RISC-V ISA + Compiler Basics
- Block C: Processor Pipelines and Vector Processors
- [Lab 1: Vector Processor Architectural Exploration](#)
- Block D: Memory and Multi-Core Processors
- [Lab 2: Multi-Core Programming Basics](#)
- Block E: High Level Synthesis
- [Lab 3: High Level Synthesis](#)
- Block F: Interconnects
- Block G: Heterogeneous SoCs

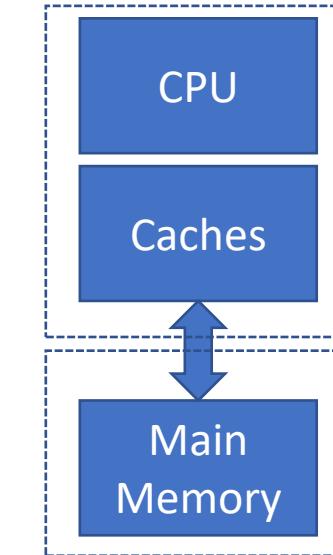
Block B: RISC-V ISA and Compilers



Software Program

Compiler

Machine Program



```
int add(int a, int b)
{
    return a+b;
}
```

„Processor’s Language“:
Instruction Set
Architecture (ISA)

Intermediate
Representation

Compiler
Optimizations

add:
ADD a0,a0,a1
RET

RISC-V

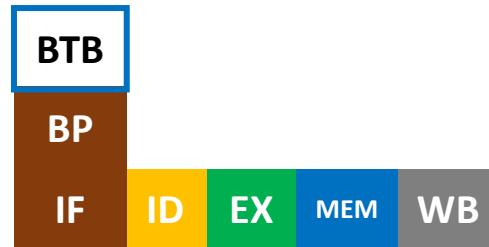
RISC-V Vector

Block C: Processor Pipelines

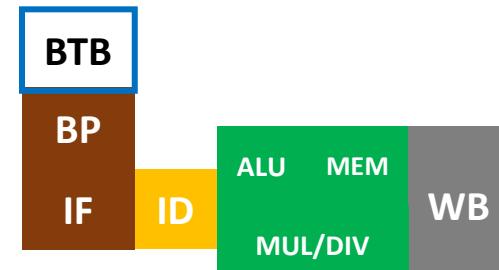
- In-order pipeline
- Five Stages
- Scalar pipeline: CPI ≥ 1



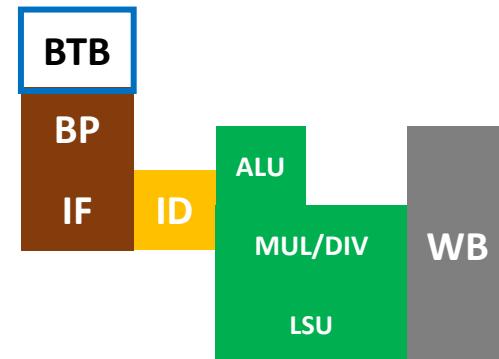
- Branch Predictor (BP)
- Branch Target buffer (BTB)



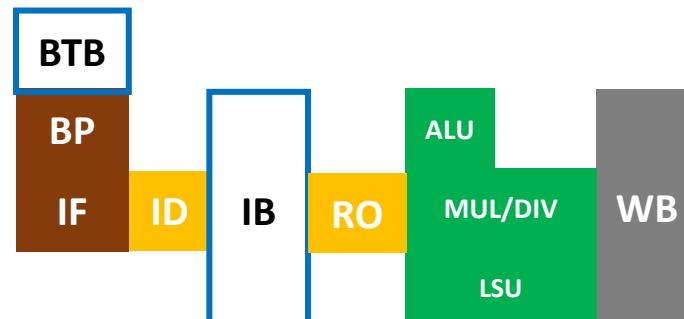
- Multi-cycle
- 4-stage



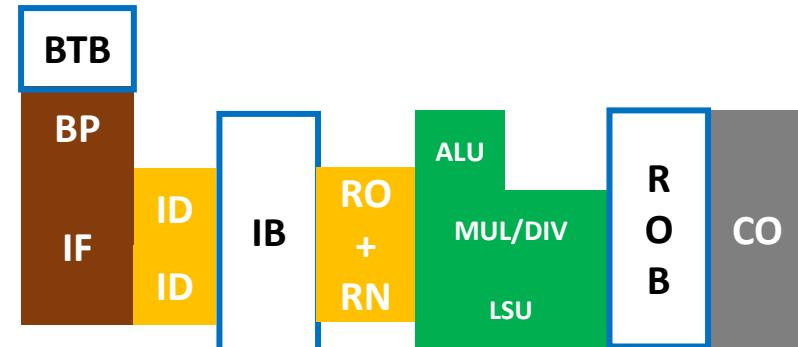
- Multi-cycle
- 4-stage
- Load-Store Unit (LSU)



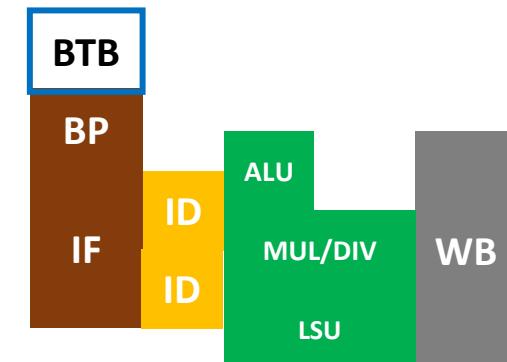
- Instruction Issue Buffer (IB)
- Out-of-order (OoO)



- Superscalar , Reorder-Buffer (ROB)
- Register Renaming

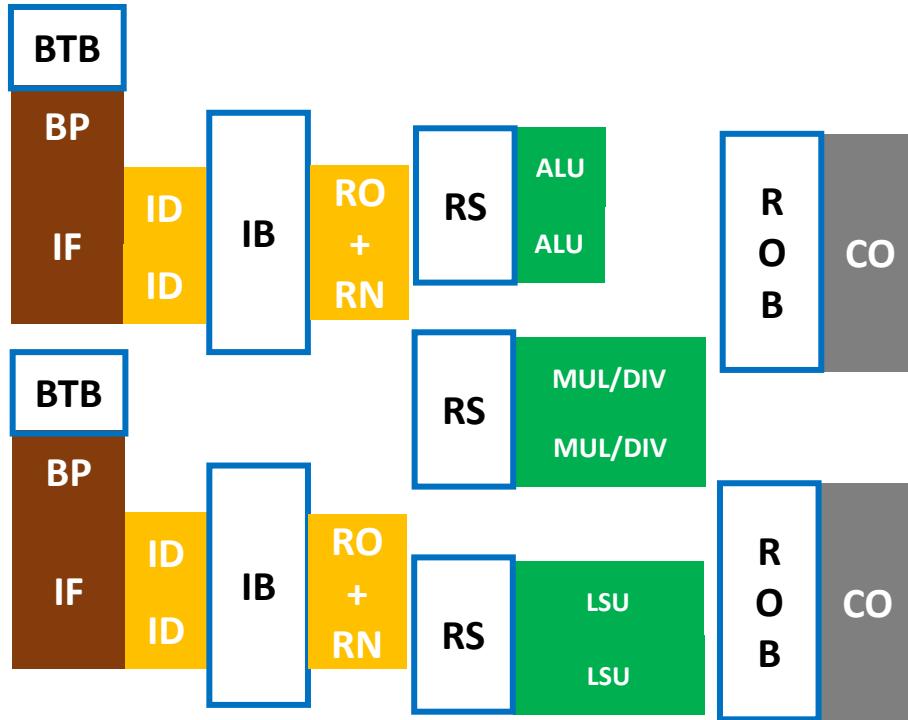


- Very Large Instruction Word (VLIW)

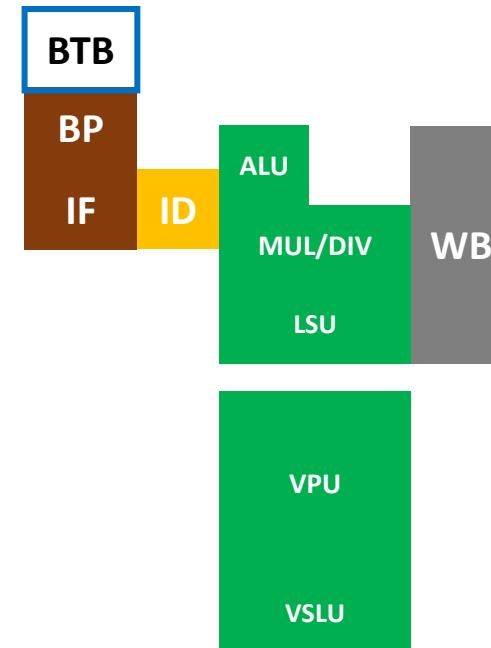


Block C: Multi-threading and VPUs

- Multi Threading

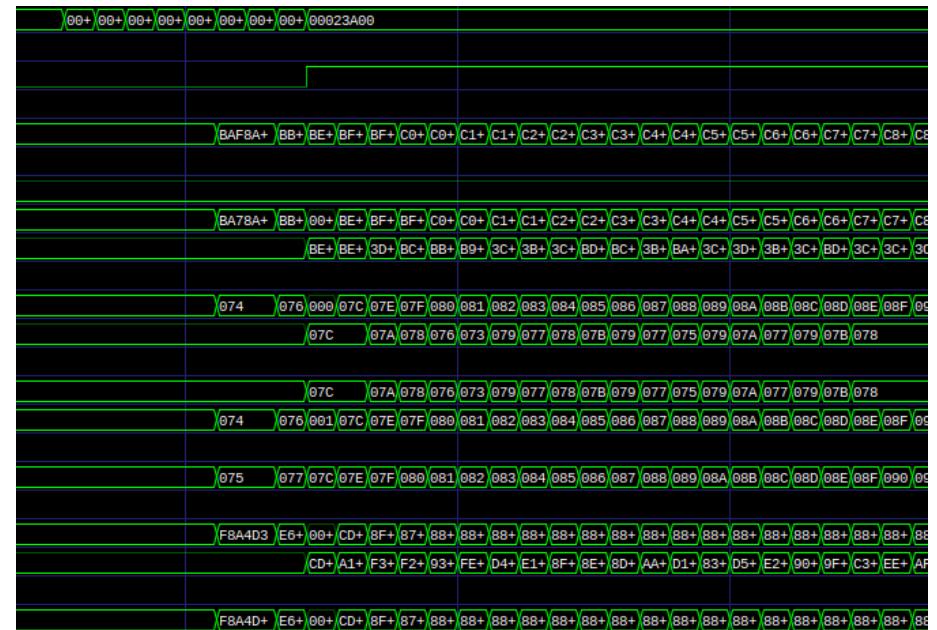
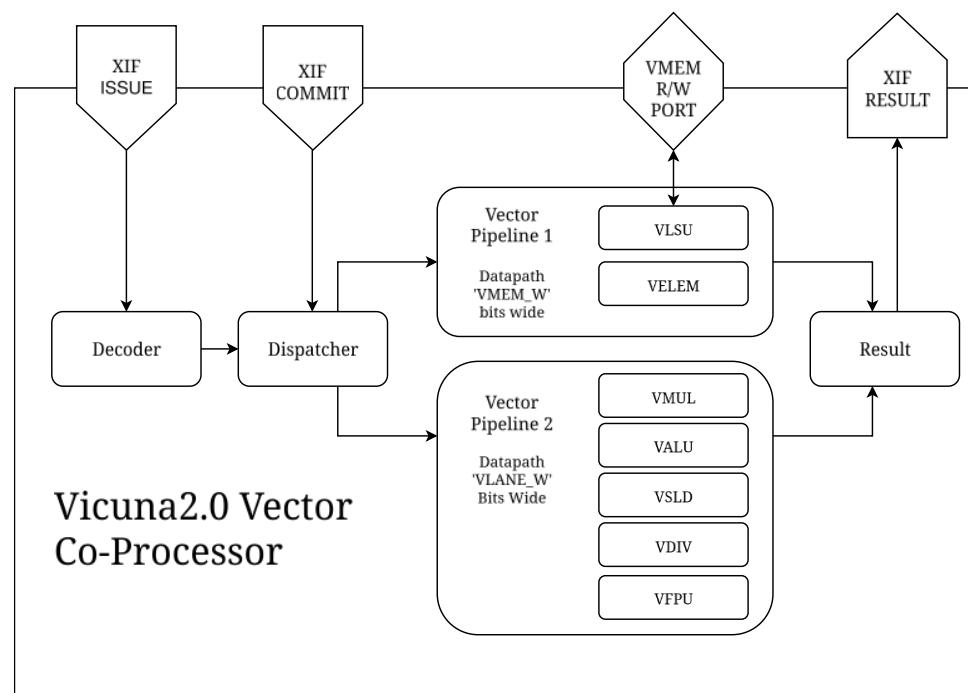


- Vector Processing Unit (VPU)



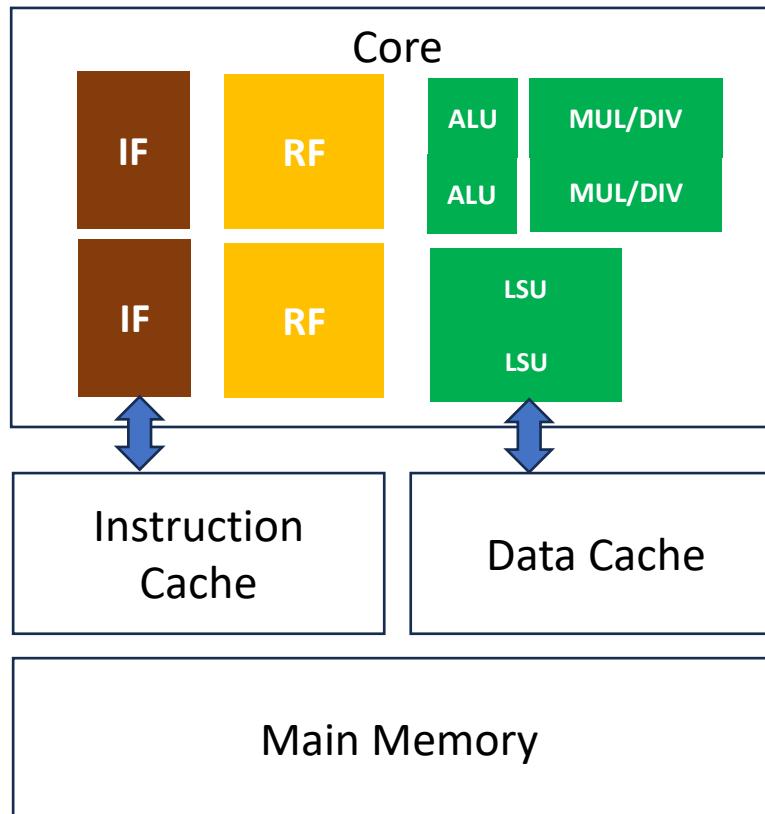
Lab 1: Vector Processor Architectural Exploration

- Customize a vector processor for specific workloads
- Write code optimized for your system
- Attempt to beat performance and resource utilization targets

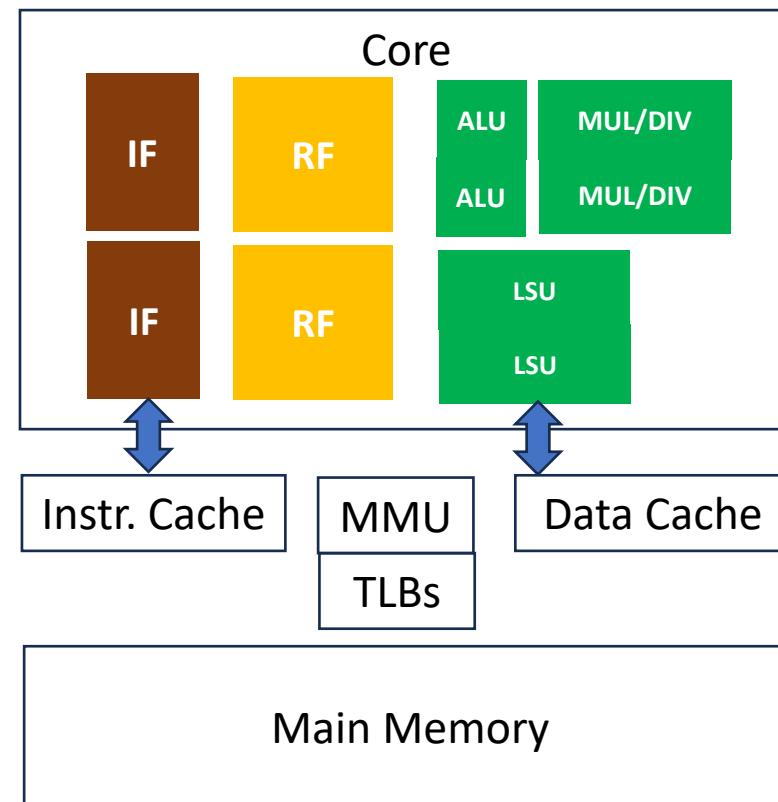


Block D: Memory

- Caches

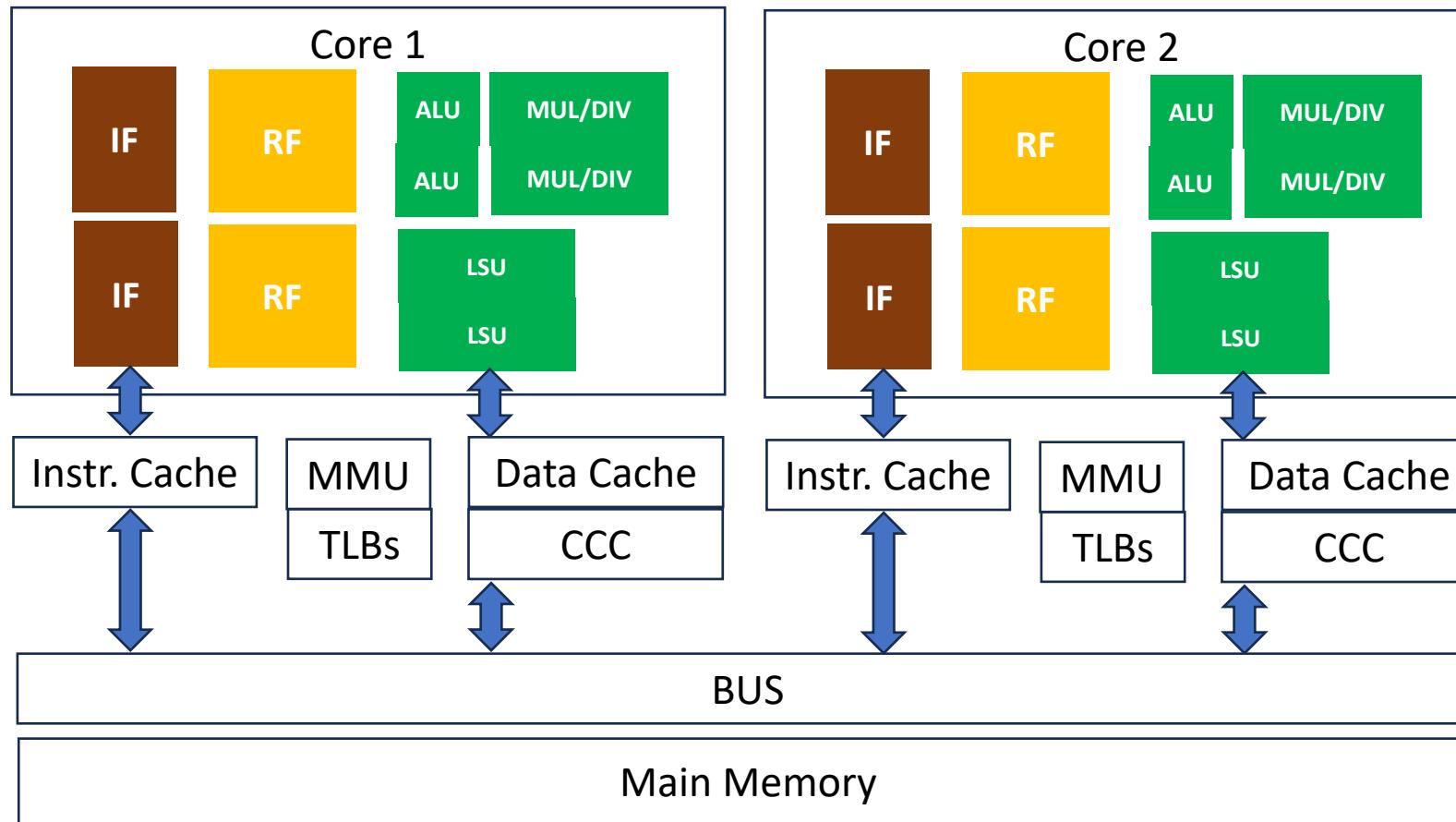


- Virtual Memory



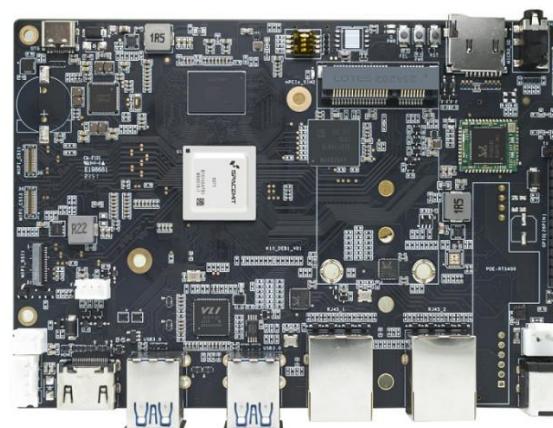
- Block D: Multi-Core

- Multi-Core
- Cache Coherency Controller (CCC)
- On-Chip Interconnect Buses



Lab 2: Multi-Core Programming Basics

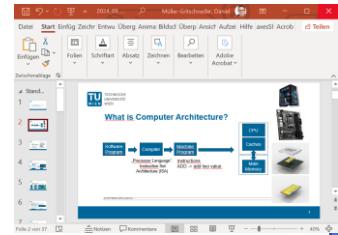
- Single Board PC with RISC-V Multi-Core and VPU
- Target: Use OpenMP and/or pthreads to implement simple multi-threaded program



Source: Golem.de

**Banana Pi F3
SpacemiT K1 Octa-core
CPU RISC-V
with Vector Unit
Linux-capable**

Block E: High Level Synthesis (HLS)



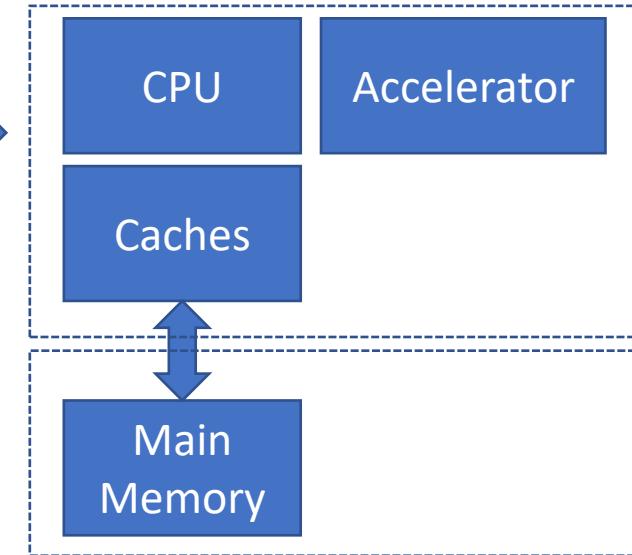
Software Program



HLS



Accelerator



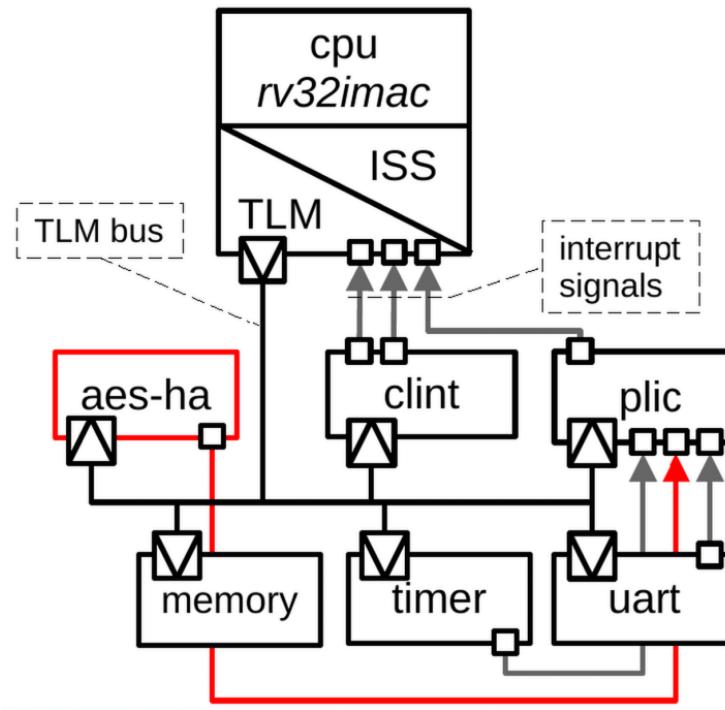
```
int add(int a, int b)
{
    return a+b;
}
```

„Processor’s Language“:
Instruction Set
Architecture (ISA)

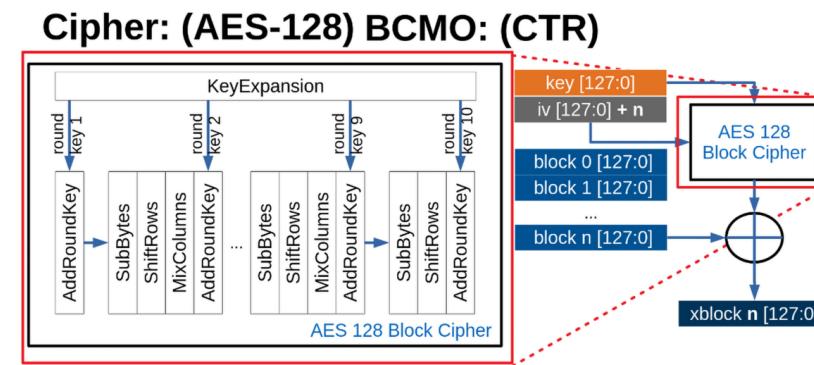
Scheduling
Binding
Allocation

Lab 3: High Level Synthesis

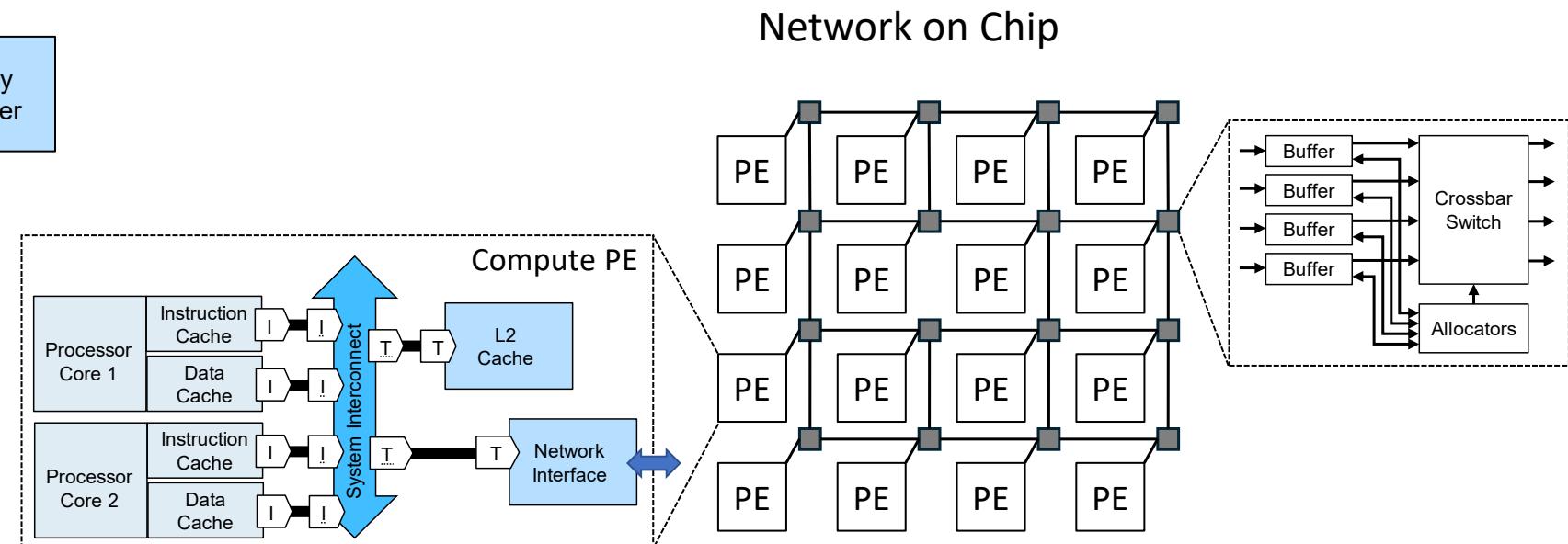
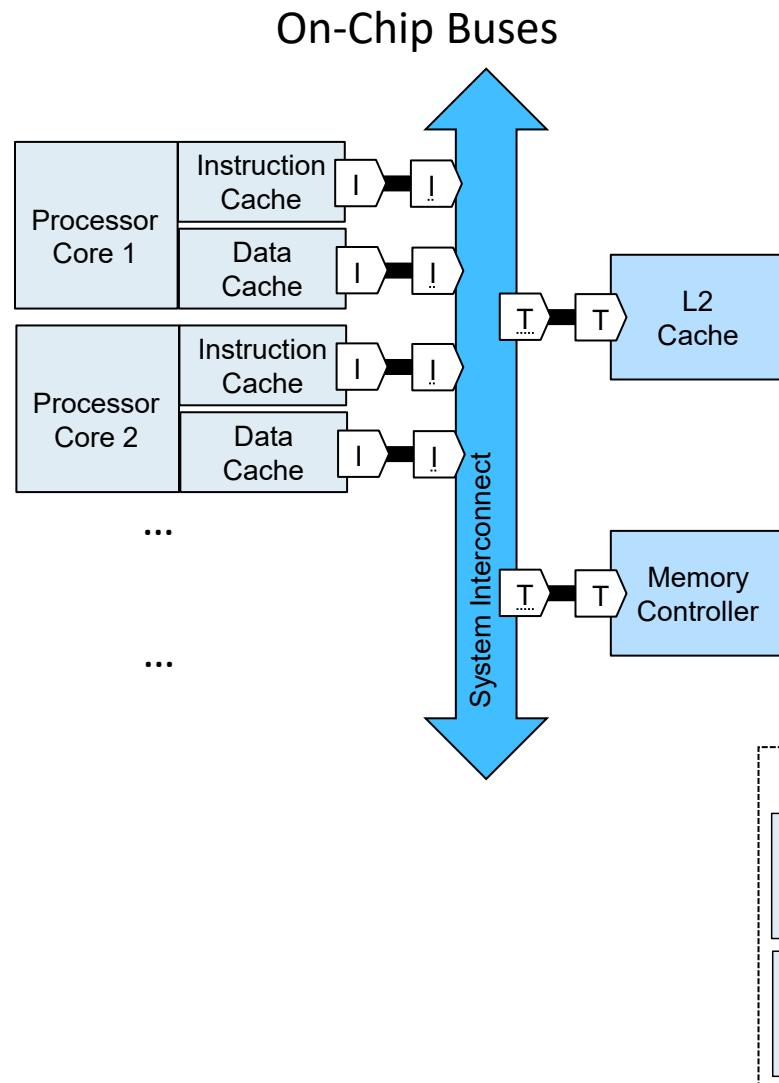
- Virtual Prototype RISC-V Processor to develop SW on a x86 host machine
- Develop small interrupt based drivers
- Use HLS productively for a memory-mapped Cryptography Algorithm (AES)



```
/// \brief UART send string
/// \param str '\0' terminated string to be put out on UART serial out
void uart_send_string(const char *str)
{
    char *buf = (char *)str;
    volatile uint8_t *thr = (void *) (UART_BASE_ADDR + UART_OFFSET_THR);
    // Task TODO: >>>
    /* Implement the 'uart_send_string'
    HINTS:
        - We need to check for the string termination character '\0' to break writing characters
        to the THR register
        - We need to check the line status register (LSR) of our UART peripheral for "THR empty"
        - You can poll the LSR to "busy wait" for an empty THR
        - do not forget to make your peripheral memory references "volatile"
    */
    volatile uint8_t *lsr = (void *) -1; //--- this needs fixing, too
    // ...
    // <<< Task TODO
}
```

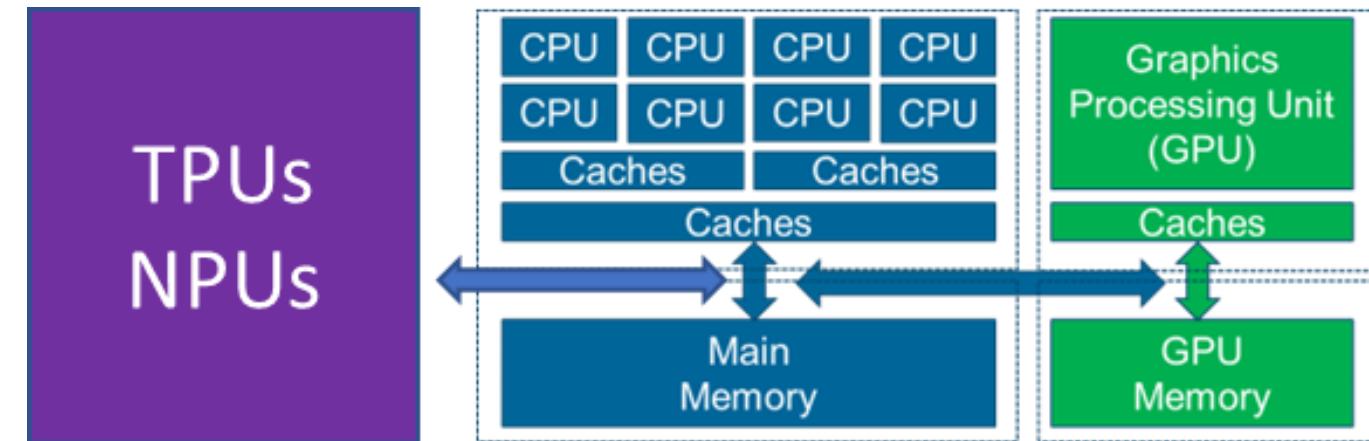


Block F: Interconnects



Block G: Heterogeneous SoCs

- Accelerators (Systolic Arrays)
- GPUs



- Neuromorphic Computing

A4 Course Organization

The Team

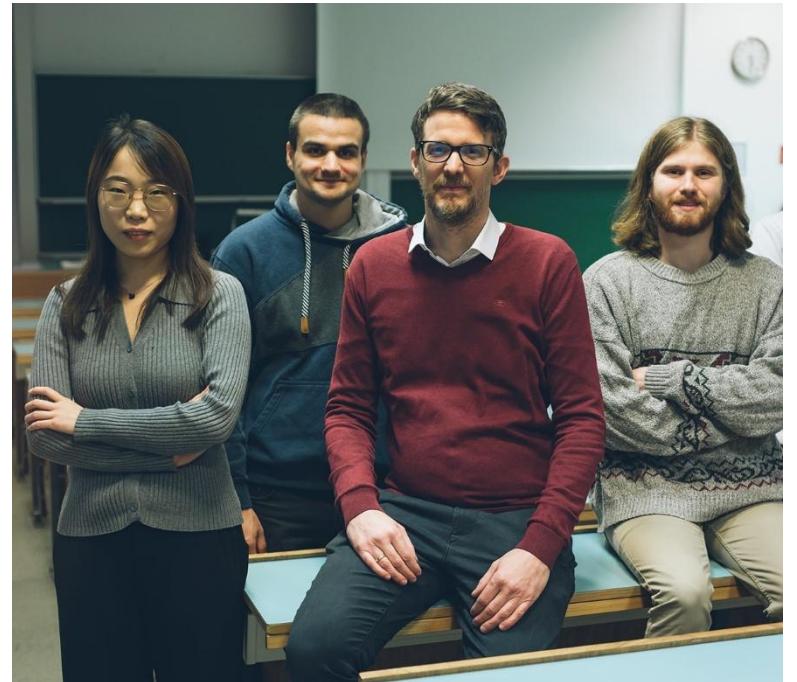
Daniel Müller-Gritschneider

Yang Liu

Parker Jones

Johannes Kappes

Embedded Computing Systems
Treitlstr. 3, 2nd floor



Course Registration

- Registration
 - Start of registration: **already open**
 - End of registration: **see TISS, 29.10.2025**
 - End of de-registration: **see TISS, 13.11.2025**
- Limited to 70 spots, preference to students with mandatory course

Materials

- Provided via TUWEL (tuwel.tuwien.ac.at)
- Lecture Part
 - Lecture slides
 - Links to lecture recordings
 - Exercise sheets
 - Exercise solution sheets
 - Further readings / material
- Lab Material

Organization

- Lectures (attendance not required, but appreciated)
 - Tuesday 10:15 – 11:45, EI 11
 - Thursday 10:15 – 11:45, EI 11
 - Lecture exam (Exercises and Content from the Lecture)
- Lab
 - Introduction Session in the lecture slot (EI 11)
 - Material to work on task either at home, remote or local at Tllab (Treitlstr. 3, 1st floor)
 - Lab exam: Show skill on a new task (individual work in Tllab)

Lab + Exam Schedule

- Lab 1: Vector Processors
 - Introduction: Thu, 30.10.2025
 - Lab exam: Fri, 14.11.2025
- Lab 2: Multi-Core Programming Basics
 - Introduction: Thu, 13.11.2025
 - Lab Exam: Fri, 05.12.2025
- Lab 3: High Level Synthesis
 - Introduction: Thu, 04.12.2025
 - Lab exam: Fri, 19.12.2025
- Lecture Exam:
 - Exam prep session: Thu, 20.01.2026
 - Final: Fri, 23.01.2026
 - Repetition: Fri, 06.03.2026

Assessment

- Lab part:
 - One lab test per lab (T₁lab)
 - Each lab test: 15 points
 - Max 40 points for all labs
 - Lab test points = min(40,(Lab1+Lab2+Lab3))
- Lecture part:
 - Final lecture exam: 60 points
 - Repetition exam (if you missed or failed final exam)
- Overall = Lab test points + Lecture exam points
 - 100 points max.
 - 50 points to pass the course

Questions

- Please use the TUWEL forums.
- Individual questions - Mailing list: aca@ecs.tuwien.ac.at

Enjoy the Semester!

We wish you a successful semester!