

Exercise 1: Equivalence Classes & Boundary Values

A local flower shop offers discounts to its most valuable customers. Function `discountPercent` calculates the percentage of discount that should be applied to a purchase. Purchases of more than 10 flowers are given 10% discount. Customers with membership cards are given 5% discount. (The discounts are cumulative.) Function `discountPercent` throws an `InvalidOrderException` if the number of flowers is zero.

```
1 public int discountPercent(int flowers, boolean membershipCard);
```

a) What are the partitions for each parameter? How many partitions are there in total?

```
flowers (int):  
- <0: UB (Assumption: InvalidOrderException)  
- =0: InvalidOrderException  
- 1-10: discountPercent += 0  
- >10: discountPercent += 10
```

```
membershipCard (bool):  
- false: discountPercent += 0  
- true: discountPercent += 5
```

Partition count: 6

b) What partitions can be combined?

```
- flowers <= 0; membershipCard does not matter; InvalidOrderException  
- 1 <= flowers <= 10; membershipCard==false => return 0  
- 1 <= flowers <= 10; membershipCard==true => return 5  
- flowers > 10; membershipCard==false => return 10  
- flowers > 10; membershipCard==true => return 15
```

c) What are the boundary values? Which are the on and off points?

```
flowers (int):  
- 0  
- 10
```

```
membershipCard (bool):  
- true  
- false
```

d) Construct test cases for function `discountPercent` according to your analysis. Give inputs and expected outputs.

Input		Output
flowers	membershipCard	
-1	false	InvalidOrderException
0	true	InvalidOrderException
1	false	0
5	true	5
10	false	0
11	true	15
12	false	10

Exercise 2: Specification-Based & Structural Testing

- a) Which of these software testing activities correspond to specification-based testing, which correspond to structural testing, and which correspond to neither?

Structural testing uses the structure of the source code to guide testing
Specification-based testing uses the program requirements as testing input

- (a) Asking a colleague to check if the tests match the documentation.

Specification-based

- (b) Measuring which statements are executed by each test case.

Structural

- (c) Doing test-driven development.

Neither

- (d) Testing with random data to find crashes.

Neither

- (e) Constructing test cases to cover all branches.

Structural

- b) Which of the following statements are correct?

- (a) MC/DC is a stronger property than branch coverage.

True

- (b) Programs that have 100% path coverage do not contain any kind of bugs.

False, no testing method can guarantee the program is bug free

- (c) Boundary values are extracted from the source code.

False, they are based on the inputs and their domain

- (d) Loop coverage is a stronger property than branch coverage.

False, loop coverage is in fact often combined with branch coverage

- (e) A test suite constructed from boundary values has 100% branch coverage.

False, since we "pragmatically decide" which partitions to combine we could miss a branch

Exercise 3: Basic-Block & Branch Coverage

```
1 public int compute(int[] x) {  
2     if (x == null) {  
3         return 0;  
4     }  
5     int sum = 0;  
6     for (int i = 0; i < x.length; i++) {  
7         if (x[i] % 2 == 0) {  
8             sum += x[i];  
9         }  
10    }  
11    return sum;  
12 }
```

a) Draw the control flow graph. Count the basic blocks and branches.

Basic blocks: 10

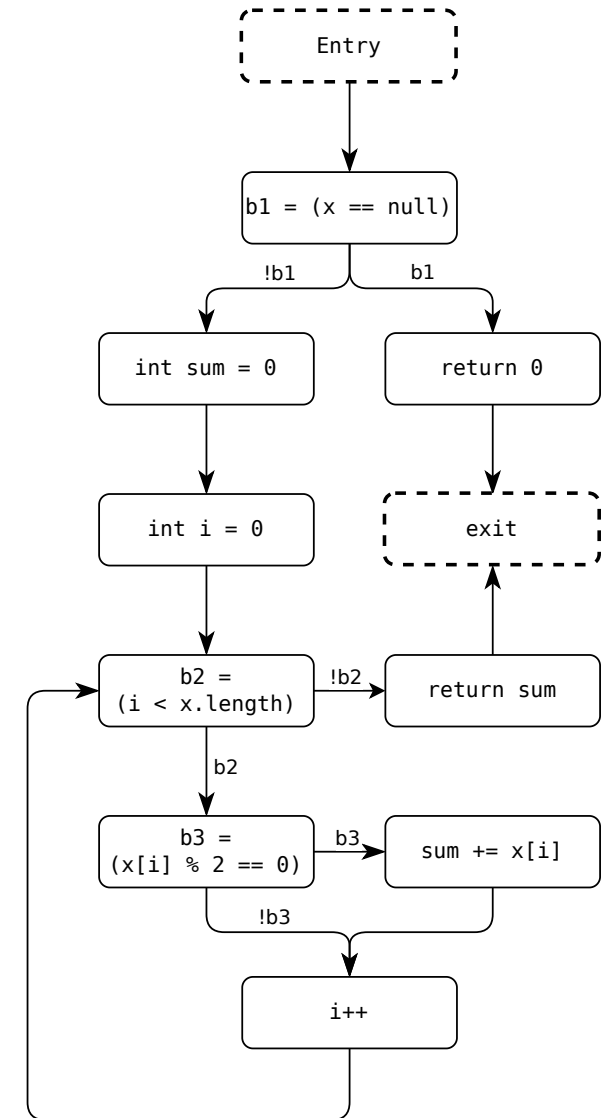
Branches: 6

b) Define test cases that achieve 100% basic-block coverage, but not 100% branch coverage.

`x = null; x = {2}`

c) Define test cases that achieve 100% branch coverage.

`x = null; x = {2, 3}`



Exercise 5: Condition + Branch Coverage

```
1 public String triangle(int a, int b, int c) {
2     if (a+b<c || a+c<b || b+c<a) {
3         return "invalid";
4     }
5     if (a*a+b*b==c*c || a*a+c*c==b*b || b*b+c*c==a*a) {
6         return "right_angled";
7     }
8     return "other";
9 }
```

- a) Count the number of condition values + branches.

Condition values: 12

Branches: 4

- b) How much branch coverage does the test (a=1, b=1, c=1) reach?

Branch coverage: $2/4 = 50\%$

- c) How much C+B coverage does the test (a=1, b=1, c=1) reach?

C+B coverage: $\frac{2+6}{4+12} = 8/16 = 50\%$

- d) Construct test cases that reach 100% C+B coverage.

Coverage is 100% when each individual condition evaluates to true and false at least once and each corresponding branch statement also evaluates to true and false at least once

(a=1, b=1, c=1); (a=1, b=2, c=3)
(a=1, b=-1, c=1); (a=0, b=1, c=-1)

Exercise 6: MC/DC

```
1 public int compute(int a, int b) {
2     if ((a * b == 20 || a + b == 12) && a < 10) {
3         return a;
4     } else {
5         return b;
6     }
7 }
```

- a) Construct test cases that reach 100% MC/DC. List for each test case which conditions are true and which are false.
- b) List the independence pair for each condition.

A = a < 10 B = a * b == 20 C = a + b == 12

Condition: (A && (B || C))

#	A	B	C	Res
1	F	F	F	F
2	F	F	T	F
3	F	T	F	F
4	F	T	T	F
5	T	F	F	F
6	T	F	T	T
7	T	T	F	T
8	T	T	T	T

IndependencePairs = {{2,6}, {3,7}, {4,8}} ∪ {{5,7}} ∪ {{5,6}}

Tests = {3, 5, 6, 7}

3: (a=20, b=1)
5: (a=1, b=1)
6: (a=3, b=9)
7: (a=5, b=4)

Exercise 7: DU-Pairs Coverage

```
1 public int range(int a, int b, int c) {
2     int max = a;
3     int min = a;
4     if (a < b) {
5         max = b;
6     } else {
7         min = b;
8     }
9     if (max < c) {
10        max = c;
11    }
12    if (c < min) {
13        min = c;
14    }
15    return max - min;
16 }
```

a) List all DU pairs for variables `max` and `min`.

```
DUpairs_max = {{2,9}, {2,15}, {5,9}, {5,15}, {10,15}}
DUpairs_min = {{3,12}, {3,15}, {7,12}, {7,15}, {13,15}}
```

b) Construct test cases that reach 100% DU-pairs coverage. For each test, list all DU pairs it covers.

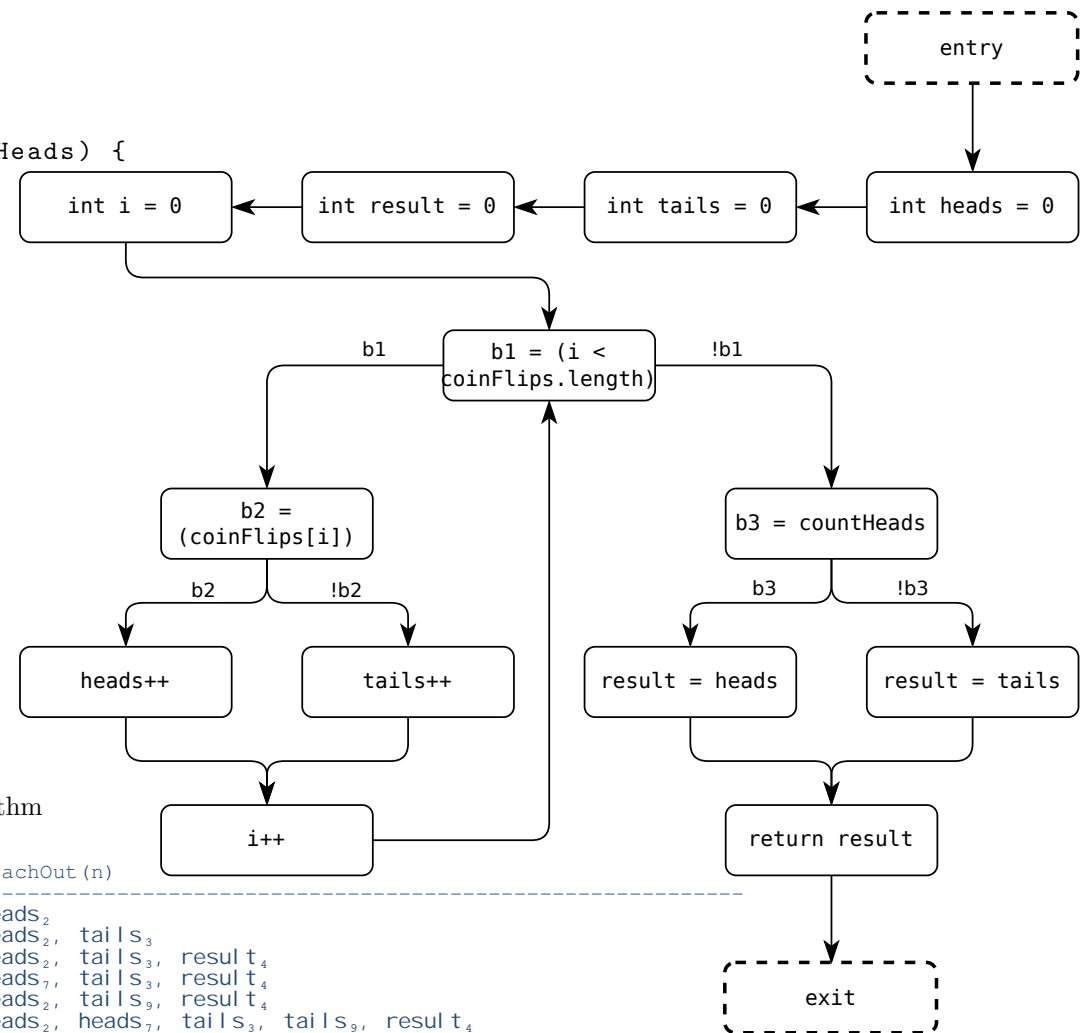
```
{{2,9}, {2,15}, {7,12}, {7,15}}: (a=0, b=0, c=0)
{{5,9}, {5,15}, {3,12}, {3,15}}: (a=0, b=1, c=0)
{{10,15}}: (a=0, b=0, c=1)
{{13,15}}: (a=0, b=0, c=-1)
```

Exercise 8: Measuring DU-Pairs Coverage

```

1 public void countFlips(boolean[] coinFlips, boolean countHeads) {
2     int heads = 0;
3     int tails = 0;
4     int result = 0;
5     for (boolean isHeads: coinFlips) {
6         if (isHeads) {
7             heads = heads + 1
8         } else {
9             tails = tails + 1;
10        }
11    }
12    if (countHeads) {
13        result = heads;
14    } else {
15        result = tails;
16    }
17    return result;
18 }

```



- a) Draw the control flow graph for function `countFlips` and apply the algorithm for computing reaching definitions for variables `heads`, `tails` and `result`.

n	Reach (n)	ReachOut (n)
2	-	heads ₂
3	heads ₂	heads ₂ , tails ₃
4	heads ₂ , tails ₃	heads ₂ , tails ₃ , result ₄
7	heads ₂ , heads ₇ , tails ₃ , tails ₉ , result ₄	heads ₇ , tails ₃ , result ₄
9	heads ₂ , heads ₇ , tails ₃ , tails ₉ , result ₄	heads ₂ , tails ₃ , result ₄
12	heads ₂ , heads ₇ , tails ₃ , tails ₉ , result ₄	heads ₂ , heads ₇ , tails ₃ , tails ₉ , result ₄
13	heads ₂ , heads ₇ , tails ₃ , tails ₉ , result ₄	heads ₂ , heads ₇ , tails ₃ , tails ₉ , result ₁₃
15	heads ₂ , heads ₇ , tails ₃ , tails ₉ , result ₄	heads ₂ , heads ₇ , tails ₃ , tails ₉ , result ₁₅
17	heads ₂ , heads ₇ , tails ₃ , tails ₉ , result ₄ , result ₁₃ , result ₁₅	heads ₂ , heads ₇ , tails ₃ , tails ₉ , result ₄ , result ₁₃ , result ₁₅

- b) List the DU pairs for variables `heads`, `tails` and `result`.

```

DUpairs(heads) = {(2,7), (7,7), (2,13), (7,13)}
DUpairs(tails) = {(3,9), (9,9), (3,15), (9,15)}
DUpairs(result) = {(4,17), (13,17), (15,17)}

```

- c) Instrument the code as shown in the lecture to measure DU-pairs coverage. What is the state of maps `defCover` and `useCover` after running the test case (`coinFlips=[true, true]`, `countHeads = false`)? You may assume the maps start freshly initialized.

```

defCover = {"heads": 7, "tails": 3, "result": 15}
useCover = {"heads": {"2": {"7": 1}, "7": {"7": 1}}, "tails": {"3": {"15": 1}}, "result": {"15": {"17": 1}}}

```

Exercise 10: Test Doubles

Classify the following objects into one of the five kinds of test doubles.

- a) An external API server that returns pre-defined responses and verifies that specific requests were made during testing.

Mock

- b) A database connection wrapper that records every query made to a particular table.

Spie

- c) A database connection that returns pre-defined data for specific queries.

Stub

- d) A logger that does not perform any logging and is only used to fulfill a method requirement.

Dummy

- e) A file system that emulates the behavior of a real file system without actually writing to disk.

Fake

- f) An HTTP server that returns pre-defined responses to specific requests.

Stub

- g) An email service that captures and stores outgoing emails and triggers pre-defined incoming email events.

Spie

- h) A database connection that ignores all operations and is not used during testing.

Dummy

- i) A logger that records information about logged messages during testing and checks for the existence of certain string patterns.

Spie

- j) A data prediction unit that, in contrast to its production implementation, uses a simplified algorithm to decrease the runtime of the tests.

Fake