

# INTRODUCTION TO BIOMECHANICS

## 317.043, VU

### Tutorial 1: Statics & Dynamics

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# Office hours

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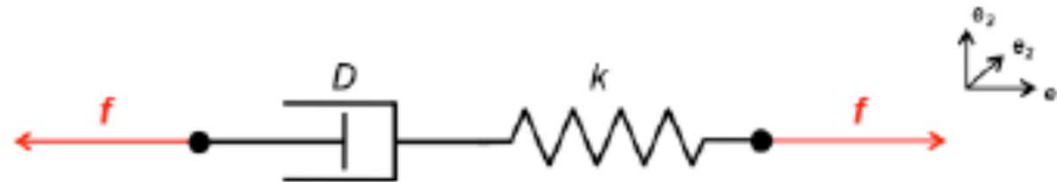
- If you have questions regarding calculation exercises, you can come to the office hour.
- Weekly
  - Office hours M. Fuchs & K. Haslinger:  
**Tuesday 08:00 - 09:00**
  - Tutorial-Zoom & office hours link:  
<https://tuwien.zoom.us/j/95352431725?pwd=MW40ODhqdXphSVFSY1ZLL0FqQ2x0UT09>
  - Password: Tut\_21-22

# Maxwell body

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## 1 Mechanical elements - Maxwell body

Consider the following lumped parameter model of the Maxwell body:



Hint: The extension in the dashpot and spring is different, whereas their force is the same.

Assuming the extension to jump to instantaneously rise to a magnitude  $x_0$  (relaxation experiment):

- derive an expression for the force  $f_1(t)$  of the body
- sketch the progression of  $f_1(t)$  qualitatively

Now assume the force to jump to instantaneously rise to a magnitude  $f_0$  (creep experiment):

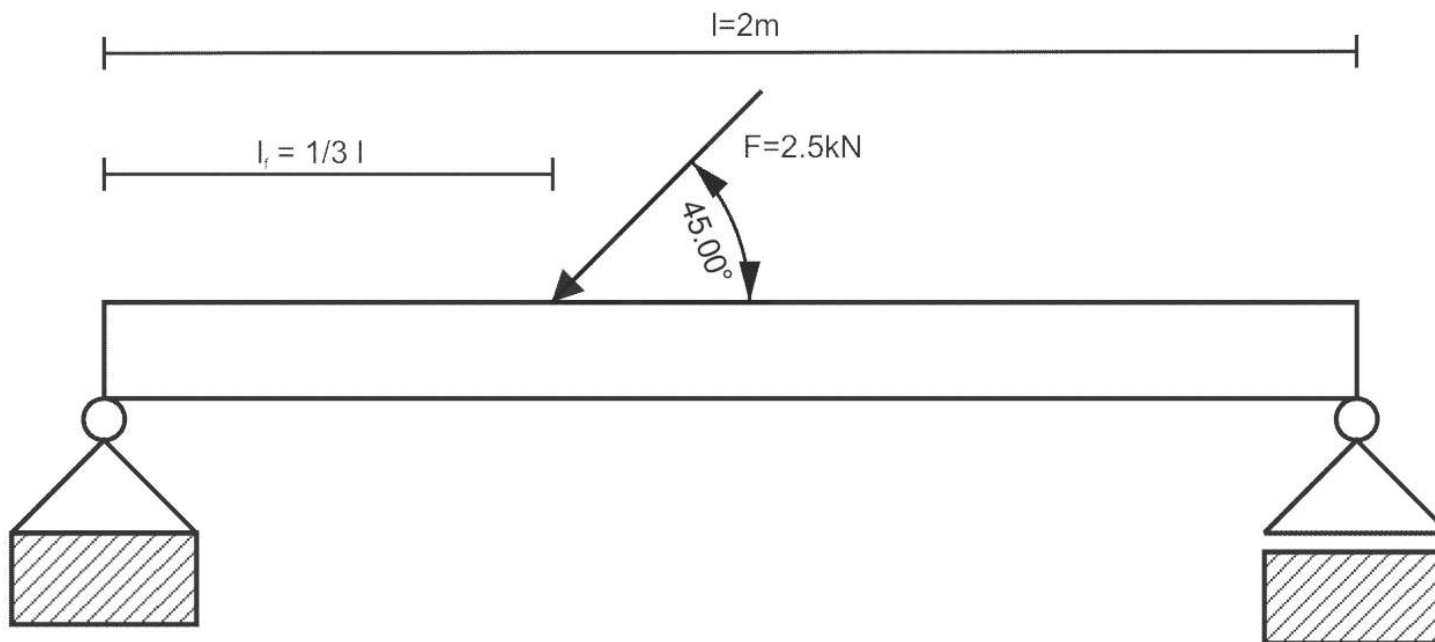
- derive an expression for the extension  $x_1(t)$  of the body
- sketch the progression of  $x_1(t)$  qualitatively

# Statics – Beams

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## 2 Statics- Beams

Determine required reaction forces and moments of the weightless beam. Sketch the internal forces  $n(x)$  (*normal force*) and  $v(x)$  (*shear force*), and the moment curve  $M(x)$ .



# Statics – Beams: Definition of system

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- **Idealisations:**

- Geometry: point mass vs. rigid body
- Solid materials: deformable vs. rigid
  - Forces acting on a rigid body -> dependent on line of action, independent of point of application

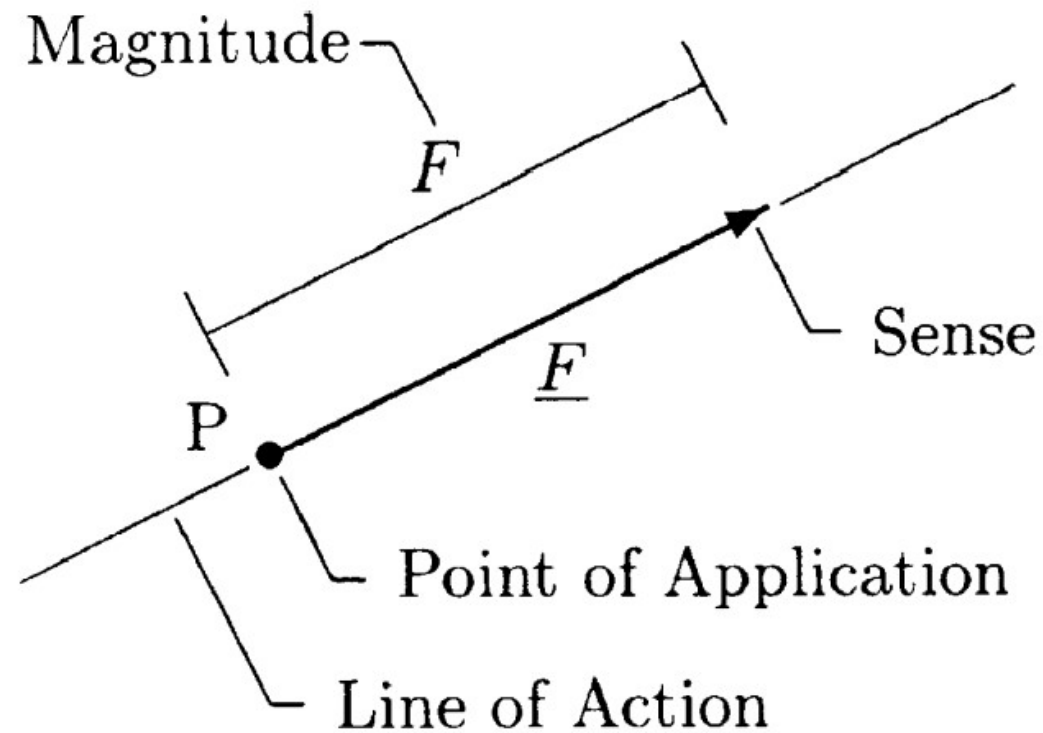
# Statics – Beams: Description

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- **Free-body diagrams:**  
**surrounding parts of the structure are replaced by equivalent forces:**
  - external forces
  - inner forces
- **Types of forces:**
  - active forces
    - Sense of the force vector is either given (e.g.: externally applied loads) or dependent on relevant physical law (e.g.: weight force)
  - **reactive forces:**
    - Sense of the force vector depends on equilibrium laws

# Statics – Beams: force vector

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# Statics – Beams: support types

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**Pinned**



**Fixed**



**Roller**





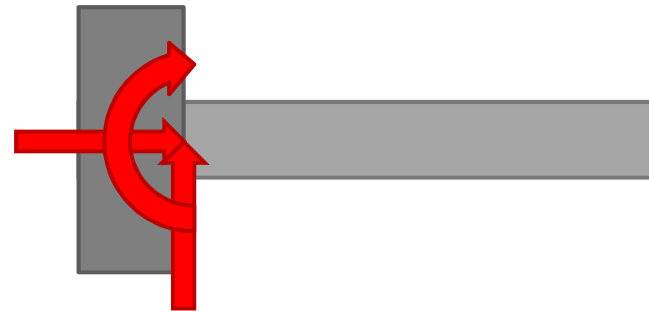
# Statics – Beams: reactive forces

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**Pinned**



**Fixed**

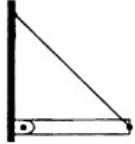


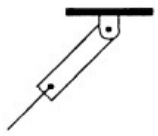
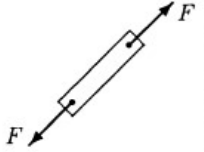
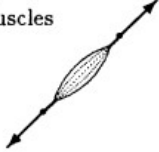
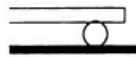
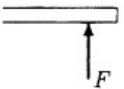

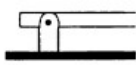
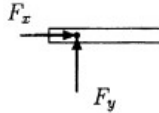

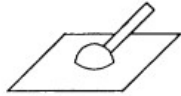
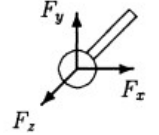

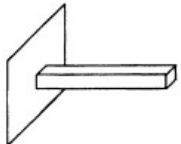
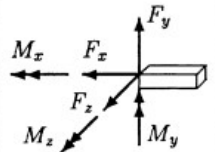
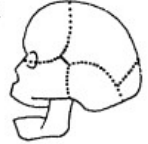


**Roller**



# Statics – Body Supporting Structure:

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TYPE OF SUPPORT OR JOINT	SAMPLE GRAPHICAL REPRESENTATIONS	REPRESENTATIONS FOR USE IN FREE-BODY DIAG.	BIOMECHANICS EXAMPLES	UNKNOWN
Flexible members (cables, ropes)			Muscles, ligaments 	Magnitude of the tension in the cable or muscle
Two-force members			Muscles 	Force magnitude
Rollers and other simple supports (no friction)			Bone-to-bone contact 	Force magnitude
Hinge or pin connection			Elbow 	Magnitude and direction of force (force components)
Ball-and-socket			Hip 	Magnitude and direction of force
Fixed, welded, or built-in			Skull 	Magnitude and direction of force and moment

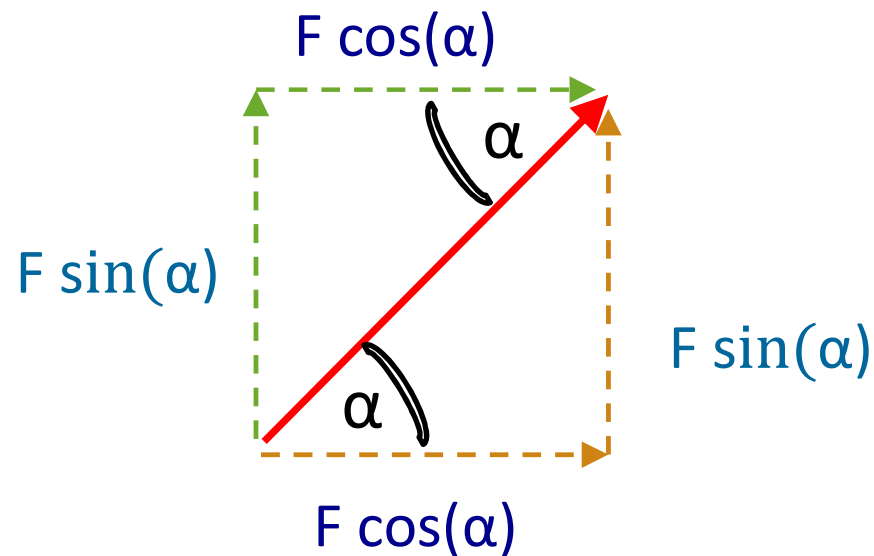
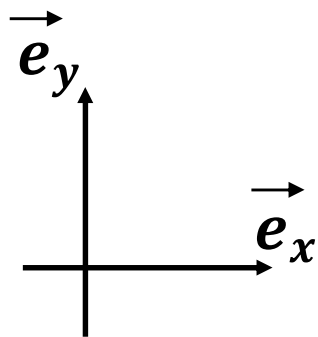
Nihat Özkaya:  
Fundamentals of  
biomechanics : equilibrium,  
motion, and deformation  
New York, NY, Springer 2012

# Statics – Beams: active forces

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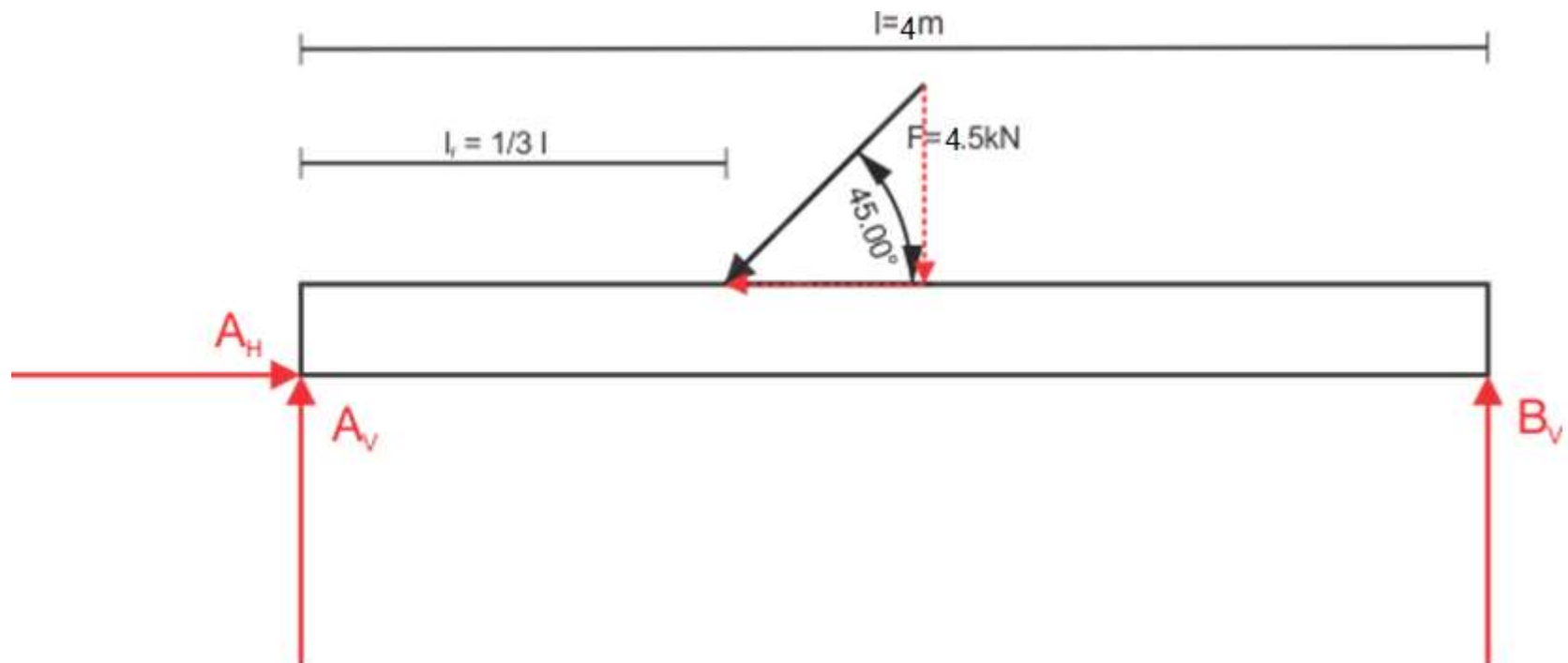
## Force Components:

Decompose force vectors  
into directions of main axes



# Statics – Beams: free body diagram

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# Statics – Beams: Equations of Motion

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- Newton's first law states that a body that is originally at rest will remain at rest, or a body in motion will move in a straight line with constant velocity, if the net force acting upon the body is zero.

$$\sum_{i=1}^k \mathbf{f}_i^{(e)} = 0$$

$$\sum_i \mathbf{M}_i = \sum_i (\mathbf{r}_i \times \mathbf{f}_i) = 0$$

- Newton's second law states that a body with a net force acting on it will accelerate in the direction of that force, and that the magnitude of the acceleration will be directly proportional to the magnitude of the net force and inversely proportional to the mass of the body.

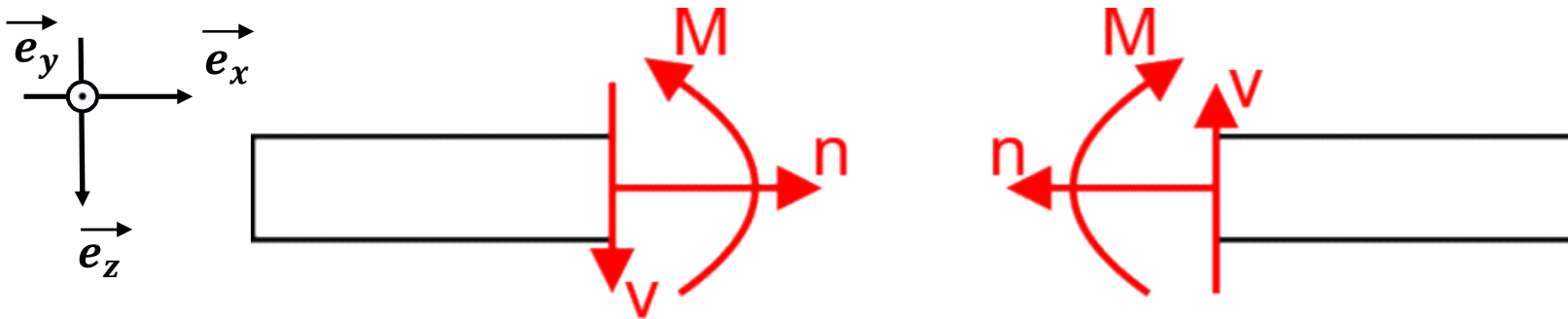
$$\sum_{i=1}^k m_i \mathbf{a}_i = \sum_{i=1}^k m_i \ddot{\mathbf{r}}_i = m \ddot{\mathbf{c}}_m = \sum_{i=1}^k \mathbf{f}_i^{(e)}$$

- Newton's third law states that to every action there is always an equal reaction, and that the forces of action and reaction between interacting bodies are equal in magnitude, opposite in direction, and have the same line of action.

$$\mathbf{f}_{ij} = -\mathbf{f}_{ji}$$

# Statics – Beams: internal forces

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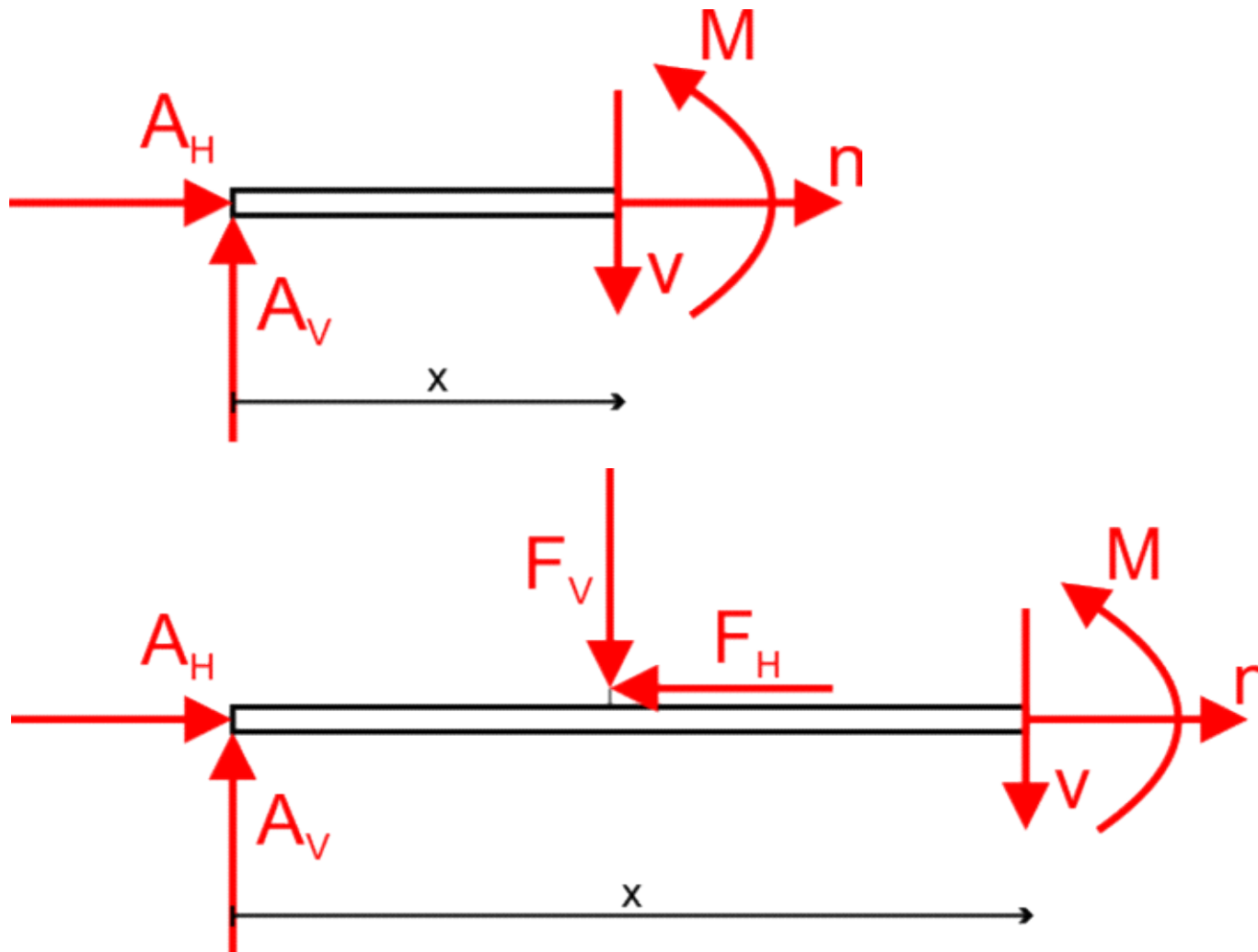


Recall internal forces: shear force  $v$   
normal force  $n$   
internal moment  $M$

Their magnitudes depend on the position  
where the beam is cut

## Statics – Beams: internal forces (2)

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# Summary: Solution of a biomechanical problem

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## Description

1. Definition of system (dimensions, symmetry, constraints)
2. Choose reference frame
3. Draw forces and moments
4. Define state variables

## Resolution

1. Find applicable laws
2. Express conservation laws
3. Write equations of motion
4. Study the solution

## Interpretation

1. Discussion of results



# Dynamics - jump

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## 3.1 Jump

A person with a mass of 80kg is performing a jump from rest in a crouched position. The duration of the take off phase is  $\tau = 180$  ms and the vertical ground reaction force  $f_3$  [N] can be described by:

$$f_3(t) = 2400 \sin\left(\frac{\pi t}{\tau}\right) + 800\left(1 - \frac{t}{\tau}\right)$$

Calculate the peak height  $h$ , that the center of mass (COM) raises above its initial position.

# Dynamics – moment of inertia

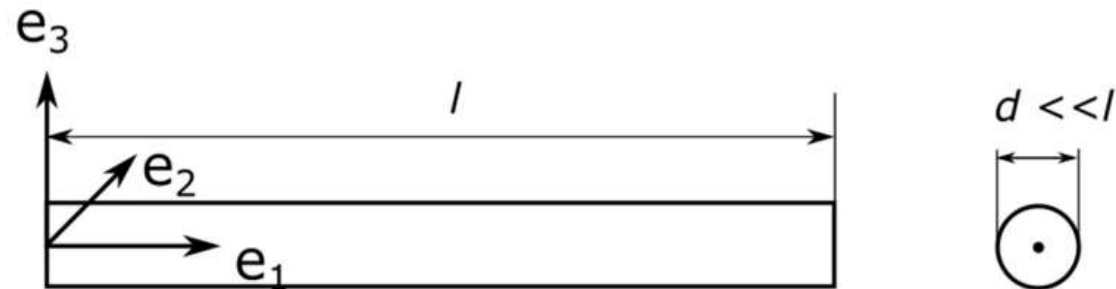
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## 3.2 Inertia

A slender, circular rod with cross-section  $A = \frac{d^2\pi}{4}$  length  $l$  and density  $\rho$  is located with one end at the origin and oriented parallel to axis  $e_1$ . For a rotation around axis  $e_1$ , with the rotation centre located at the centre of mass calculate the moment of inertia.

Calculate the moment of inertia around axis  $e_3$  with the rotation centre located at the centre of mass and at the origin. Further, calculate the radius of gyration, with the assumption that  $d$  is much smaller than  $l$ .

Hint: Use the parallel axis theorem to calculate the moment of inertia with respect to a new axis.  $I = I_{cm} + md^2$ , where  $I_{cm}$  is the moment of inertia at the centre of mass,  $m$  is the mass and  $d$  is the perpendicular distance to the new axis.



# Dynamics – moment of inertia (2)

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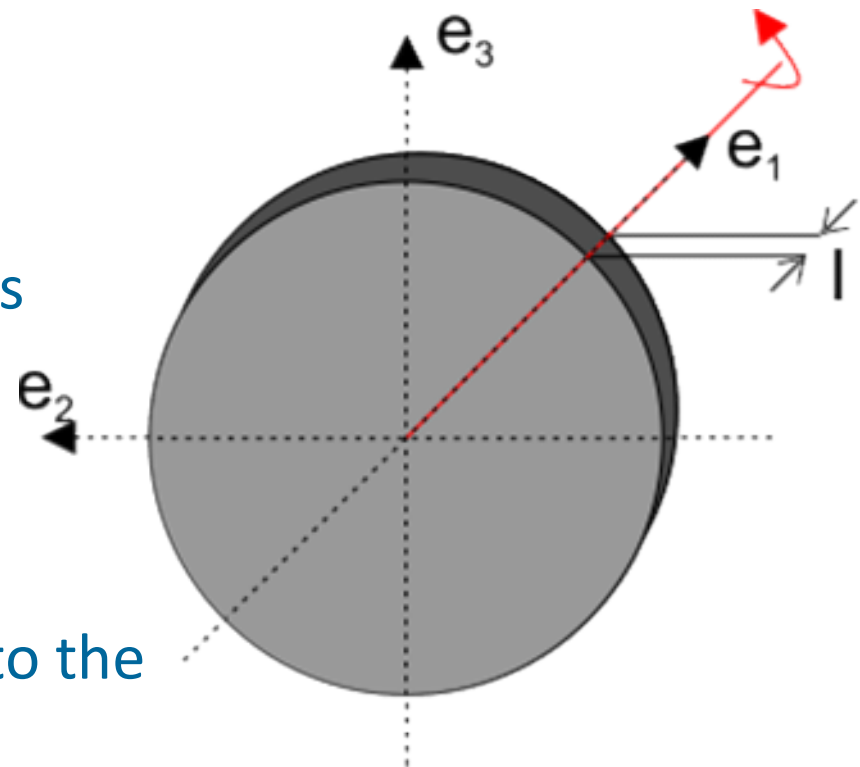
The moment of inertia depends on the axis of rotation and is the rotational analog of mass for linear motion. For a point mass it is described by

$$I_{axis} = m r^2$$

For a body, the moment of inertia is the sum of all point masses

$$I_{axis} = \int r^2 dm$$

$r$  is the distance of the point mass to the axis of rotation



# Perpendicular axis theorem

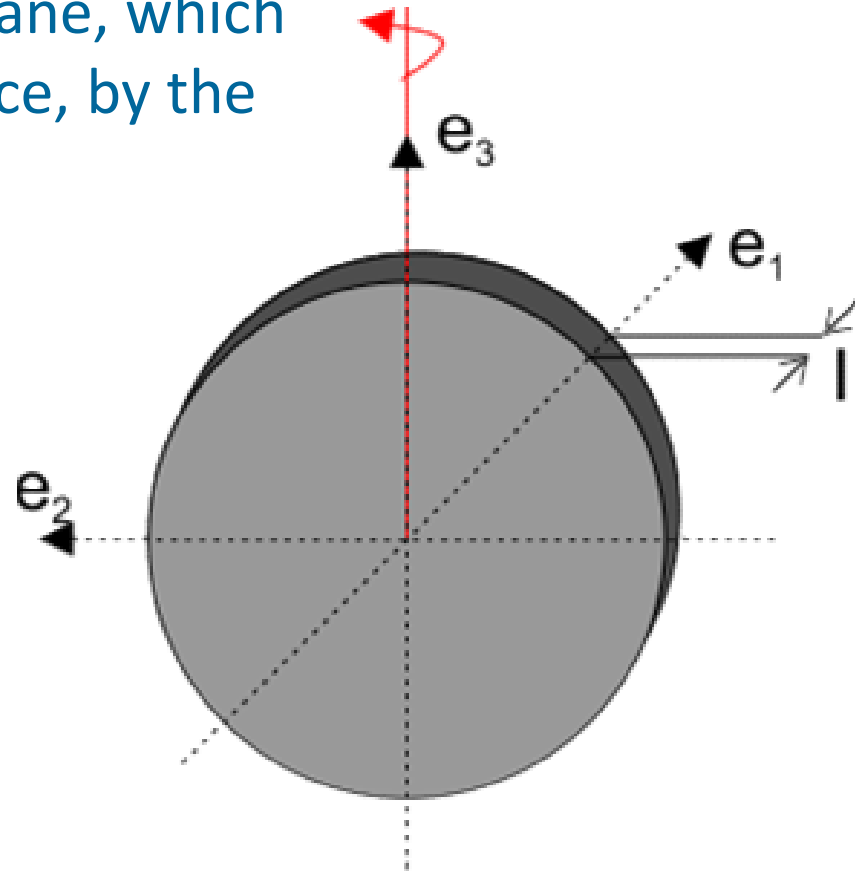
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Axes 2 and 3 lie in the same plane, which is perpendicular to axis 1. Hence, by the perpendicular axis theorem:

$$dI_1 = dI_2 + dI_3$$

By symmetry we know:

$$dI_2 = dI_3$$



# Parallel axis theorem

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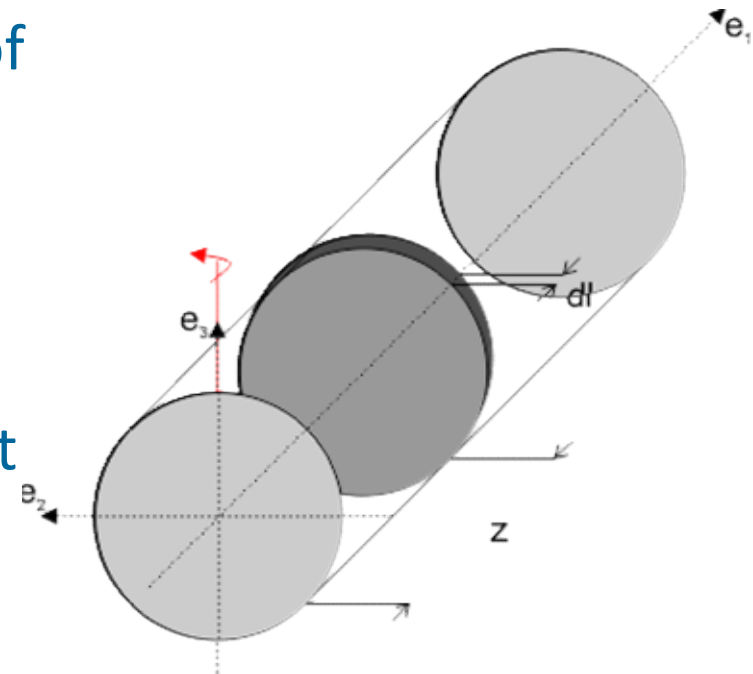
The moment of inertia about any axis parallel to that axis through the center of mass is given by

$$I = I_{COM} + m z^2$$

$z$  is the distance between these axes

The moment of inertia of any thin disk at distance  $z$  can be expressed by

$$dI_3 = \frac{1}{4} R^2 dm + z^2 dm$$



Thanks for your attention!