Question 1)

a)

Answer: Yes you can.

Reasoning: In Order for there to be Ambiguity between the 2 possible messages the following situation would have to occur:

 $Dec_{k_1}(c) = ADBE$, and $Dec_{k_2}(c) = AXBY$,

with c being the encrypted message and k_1 and k_2 being 2 different keys out of the 26 possibilities (0-25).

This cannot happen because both possible messages have an "A" and a "B" at the same spot, which means that when shifting them by 2 different possible values k_1 and k_2 the result would need to be the same i.e.:

$$Enc_{k_1}(A) = Enc_{k_2}(A)$$
 and $Enc_{k_1}(B) = Enc_{k_2}(B)$

This is impossible, therefore when trying all 26 possible keys you will end up with either ADBE or AXBY but not both.

b)

Answer: No you can not.

Reasoning: Take the possible keys $k_1 = AV$ and $k_2 = AB$ for example. This leads to the following situation:

 $Enc_{k_1}(ADBE) = AYBZ$, and $Enc_{k_2}(AXBY) = AYBZ$.

Therefore it is possible to end up with both possible messages when trying all possible keys.

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Question 2

(2 Points). Assume that a server uses a poly-alphabetic substitution cipher (Lecture 1, slide 22-1) with a key length of $\ell = 2$ and the alphabet $\Sigma = \{A, ..., Z\}$. You have the possibility to get the encryption of one message of arbitrary length of your choice.

• Which message do you pick in order to fully recover the key?

I choose the message AABBCC...XXYY. The resulting ciphertext will have its first two letters be $\pi_1(A)\pi_2(A)$, the next two be $\pi_1(B)\pi_2(B)$ etc, which allows us to recover all values of π_1 and π_2 . Note that the value of $\pi_i(Z)$ follows from the other values of π_i , since π_i must be bijective.

• How long does your message have to be at least?

At least 50 $(25 \cdot 2)$ letters. If there are any less, at least two values of one of the π_i do not appear in the ciphertext, and we have no way of knowing what π_i maps them to (i.e. the ciphertext is the same if they are, say, swapped or left the same).

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Question 3

(2 Points). Provide a specification of the Gen, Enc, and Dec algorithms for the Scytale cipher (Lecture 1, slide 16) over the alphabet $\Sigma = \{A, ..., Z\}$ and the message space $M = \Sigma^n$, i.e., messages of fixed length n. How you specify the three algorithms is up to you (e.g. textual description, pseudocode, ...), as long as the specification is complete.

Gen: In a "physical" implementation, this would involve picking a stick with a specific diameter. In a computer implementation, we would pick an arbitrary number between 1 and some maximum key length (which should be longer than any message).

Enc: In a "physical" implementation, we would wrap the cloth around the stick and write our message laterally. In a computer implementation, we would first demand that the message length n is divisible by k (possibly padding with zeros if necessary). Then, we intersperse the letters of the message in the following way:

$$\mathrm{Enc}_k(m_1,...,m_n) = \left(m_1,m_{\frac{n}{k}+1},m_{2\frac{n}{k}+1},...,m_{n-\frac{n}{k}+1}.m_2,m_{\frac{n}{k}+2},...\right)$$

Dec: "Physically", we would just wrap the cloth around a stick of the same diameter and read the message. In a computer, we undo the interspersing in the following way:

$$\mathrm{Dec}_k(c_1,...,c_n) = (c_1,c_{k+1},c_{2k+1},...,c_{n-k+1},c_2,c_{k+2},...)$$

Question 3 (2 Points). Provide a specification of the Gen, Enc, and Dec algorithms for the Scytale cipher (Lecture 1, slide 16) over the alphabet $\Sigma = \{A, \ldots, Z\}$ and the message space $\mathcal{M} = \Sigma^n$, i.e., messages of fixed length n. How you specify the three algorithms is up to you (e.g. textual description, pseudocode, ...), as long as the specification is complete.