Programm- & Systemverifikation

Testing, Coverage & Invariants: Exercises

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```
bool sorted (int a,
     int b, int c)
ł
 int i = 0;
 if (a < b)
  i = i + 1;
 if (b < c)
  i = i + 1;
  if (i == 2)
   return true;
 return false;
}
```

ſ	Inputs			Output
	a b 1 2		с	result
ſ			3	true
	3	2	1	false

h	nput	Output	
a	a b c 1 2 3		result
1			true
3	2	1	false

	satisfied	
Criterion	yes	no
path coverage		
statement coverage		
branch coverage		
decision coverage		
condition coverage		

	satisfied	
Criterion	yes	no
all-defs		
all-c-uses		
all-p-uses		
all-c-uses/some-p-uses		
all-p-uses/some-c-uses		
all-uses		
all-du-paths		

- Augment the test-suite such to achieve full coverage
- If this is not possible, explain why

Inputs			Output
a	a b c		result

path-coverage all-p-uses/some-c-uses

l	nput	Output	
a b c		result	

Provide a test-suite that achieves full MC/DC coverage:

```
bool bar(int x, int y) {
  return ((x = y) && (y > 5));
}
```

Inp	Output		
х	х у		

Consider the following program:

```
bool subarr(int i, int j, int k)
 int maxsum = i;
 int lastsum = i;
 if (lastsum < 0)
   lastsum = j;
 else
   lastsum += j;
 if (lastsum > maxsum)
   maxsum = lastsum;
 if (lastsum < 0)
   lastsum = k;
 else
   lastsum += k;
 if (lastsum > maxsum)
   maxsum = lastsum;
 return maxsum;
```

h	nputs	Output	
i	j	k	result
-3	-1	2	2
3	-1	2	4

	satisfied	
Criterion	yes	no
path coverage		
statement coverage		
branch coverage		
decision coverage		
condition coverage		

	satisfied	
Criterion	yes	no
path coverage		\checkmark
statement coverage		
branch coverage		
decision coverage		
condition coverage		

	satisfied	
Criterion	yes	no
path coverage		\checkmark
statement coverage	\checkmark	
branch coverage		
decision coverage		
condition coverage		

	satisfied	
Criterion	yes	no
path coverage		\checkmark
statement coverage	\checkmark	
branch coverage		\checkmark
decision coverage		
condition coverage		

	satisfied	
Criterion	yes no	
path coverage		\checkmark
statement coverage	\checkmark	
branch coverage		\checkmark
decision coverage	\checkmark	
condition coverage		

	satisfied		
Criterion	yes no		
path coverage	\checkmark		
statement coverage	\checkmark		
branch coverage		\checkmark	
decision coverage		\checkmark	
condition coverage		\checkmark	

	satisfied	
Criterion	yes	no
all-defs		
all-c-uses		
all-p-uses		
all-c-uses/some-p-uses		
all-p-uses/some-c-uses		
all-uses		
all-du-paths		

	satisfied	
Criterion	yes	no
all-defs	\checkmark	
all-c-uses		
all-p-uses		
all-c-uses/some-p-uses		
all-p-uses/some-c-uses		
all-uses		
all-du-paths		

	satisfied		
Criterion	yes no		
all-defs	\checkmark		
all-c-uses		\checkmark	
all-p-uses			
all-c-uses/some-p-uses			
all-p-uses/some-c-uses			
all-uses			
all-du-paths			

	satisfied		
Criterion	yes no		
all-defs	\checkmark		
all-c-uses		\checkmark	
all-p-uses	\checkmark		
all-c-uses/some-p-uses			
all-p-uses/some-c-uses			
all-uses			
all-du-paths			

	satisfied		
Criterion	yes no		
all-defs	\checkmark		
all-c-uses		\checkmark	
all-p-uses	\checkmark		
all-c-uses/some-p-uses		\checkmark	
all-p-uses/some-c-uses			
all-uses			
all-du-paths			

	satisfied		
Criterion	yes no		
all-defs	\checkmark		
all-c-uses		\checkmark	
all-p-uses	\checkmark		
all-c-uses/some-p-uses		\checkmark	
all-p-uses/some-c-uses	\checkmark		
all-uses			
all-du-paths			

	satisfied	
Criterion	yes	no
all-defs	\checkmark	
all-c-uses		\checkmark
all-p-uses	\checkmark	
all-c-uses/some-p-uses		\checkmark
all-p-uses/some-c-uses	\checkmark	
all-uses		\checkmark
all-du-paths		

	satisfied		
Criterion	yes no		
all-defs	\checkmark		
all-c-uses		\checkmark	
all-p-uses	\checkmark		
all-c-uses/some-p-uses		\checkmark	
all-p-uses/some-c-uses	\checkmark		
all-uses		\checkmark	
all-du-paths		\checkmark	

- Augment the test-suite such to achieve full coverage
- If this is not possible, explain why

decision coverage

l	nput	s	Output
a	b	с	result
0	0	0	0

all-p-uses/some-c-uses

l	Inputs		Output
a	b	с	result

all-p-uses/some-c-uses already satisfied! Decision coverage and MC/DC coincide for this example!

Testing

Let's test a balanced tree:

```
/* recursive tree structure
typedef struct _tree
{
   struct _tree * left;
   struct _tree * right;
   int element;
   int height;
} Tree;
```

- Test insert (int e, Tree *t)
- Conditions
 - Balanced: $|left height right height| \le 1$
 - Elements in left sub-tree are smaller than elements in right sub-tree

*/



Unbalanced Trees



Derive valid and invalid equivalence classes for the function insert. Assign a unique number/id to each equivalence class.

Condition	Valid	ID	Invalid	ID

Invalid denotes invalid inputs (apparently not obvious?) e.g., condition: "Tree is balanced", invalid: not balanced One condition can result in multiple equivalence classes e.g., "Tree is balanced" valid: possible height differences: -1, 0, 1 invalid: possible height differences: -2, 2 Also consider output equivalence classes Especially for trees, there many (different balance!) Note: variable of type int in ANSI-C can't be a set {1,2} • outside the range, e.g., $2^{32} + 1$

Equivalence Partitioning

Condition	Valid	ID	Invalid	ID
balanced	0 <i>m B B B B B B B B B B</i>	1		2
"	e < m -1 M B C	3		4

Equivalence Partitioning

Condition	Valid	ID	Invalid	ID
ordered	0 (k)	5	0 k $e > k$	6
no duplicates	0 k $k \notin A \cup B$ $e > k$	7	0 k $k \in A$ $e > k$	8
"			0 k $k \in B$ $e < k$	9

► ...

. . .

Numerous other cases you could consider:

- Try to trigger rotations
 - e smaller than elements in left subtree A
 - e larger than elements in right subtree A
- Try to insert elements already contained
 - *e* ∈ *A*, *e* ∈ *B*
 - Warning! These insertions are not invalid!
- Could also consider null as separate equivalence class
 - Warning! Insertion into empty tree not invalid!

Use *Boundary Value Testing* to derive a test-suite for the method insert. Indicate which equivalence classes each test-case covers by referring to the numbers from before.

Input	Output	Classes Covered

Hint: in exam no points for redundant and non-boundary test cases



- empty tree (null), tree with one element
- "full" tree (all leaves filled)
- two elements, leaning left/right
- ▶ ...

Boundary Value Testing



Cover invalid classes individually!

Input	Output	Classes Covered
-2		
2		
(4)		
e = 5		
(3)	exception	2

Important:

- Specify expected result for test cases
- Test cases need to specify concrete values, also for output
- Which equivalence classes are covered? (enumerate them!)
 - Cover as many valid classes as possible with few test cases
 - Cover each invalid class with a separate test case
- Also cover output equivalence classes
 - Especially for trees, there many (different balance!)

Invariants

```
n = 0; y = x;
if (x % 2)
  x = x + 1;
else
  skip;
while (x > 42) {
  x = x / 2;
  n = n + 1; }
```

Are the following assertions loop invariants? If not, provide values for x, y, n, x', y' and n' as a counterexample.

- 1. n > 0
- 2. x % 2 == 0
- 3. $x \neq y$
- 4. $\mathbf{x} = \lfloor \frac{\mathbf{y}}{2^n} \rfloor$

Use Hoare's Calculus to prove the following Hoare Triple (assume that ${\tt x}\in \mathbb{N}_0).$

```
{true}
if ((x % 2) == 0)
  x = x + 1;
else
  skip;
while (x > 2)
  x = x - 2;
{x = 1}
```

$$\frac{\{P\} C_1 \{Q\}, \{Q\} C_2 \{R\}}{\{P[E/x]\} x := E \{P\}} \qquad \frac{\{P\} C_1 \{Q\}, \{Q\} C_2 \{R\}}{\{P\} C_1; C_2 \{R\}}$$

$$\frac{\{B \land P\} C_1 \{Q\} \{\neg B \land P\} C_2 \{Q\}}{\{P\} \text{ if } B \text{ then } C_1 \text{ else } C_2 \{Q\}}$$

$$\frac{P' \rightarrow P \quad \{P\} \ C \ \{Q\} \quad Q \rightarrow Q'}{\{P'\} \ C \ \{Q'\}}$$

$$\frac{\{P \land B\} C \{P\}}{\{P\} \text{ while } B \text{ do } C \{\neg B \land P\}}$$

Exam: June 12

- Solutions for Assignment 3 will be on TUWEL
- Pose questions about content on exam now or in TUWEL forum